

progrname~Charon~version~4.0~mailsymbol~Ω~lprsymbol~↔~

**progrname~ Version version~ Supervisor's Guide**

"Charon (Kar'on). In Greek mythology, the ferryman, a son of Erebus, who transported the souls of the dead (whose bodies had been buried) over the river Styx to the lower world.

His fee was an obolus or other coin, and this was placed for him in the mouth of the dead at the time of burial."

"Charon (Kar'on). In Networking mythology, the gateway, a son of CUTE, who transports the mail messages and data files of the office dead (whose text has been relegated to queues) over the IPX-TCP/IP river to the other world.

His fee is a PC/XT/AT or other MS-DOS based processor with ethernet, and this is placed for him in the back closets and shelves of empty, sterile computer rooms at the time of installation."

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## Chapter 1. Introduction

Are you running a mixed networking environment consisting of Novell Netware LANS and TCP/IP based minicomputers/mainframes?

Do you need to transfer electronic mail messages and data between your two environments?

If so, then progrname~ is the program for you. With progrname~ you can:

- Transfer Electronic Mail between Novell Servers and TCP/IP mainframes
- Synchronize the time on your Novell Servers to other systems via RDate.
- Transfer print files between Novell and TCP/IP hosts using the LPR protocol
- Translate print files

progrname~ transfers electronic mail messages between Novell Servers and TCP/IP based SMTP mailers. progrname~ can synchronize the server time on your Novell Servers with each other, and to a Unix host running RDate. progrname~ also transfers print files between Novell servers, or between Novell servers and TCP/IP based hosts using the LPR protocol (and optionally translating the file during the transfer). Up to eight Novell Servers can be supported by each progrname~ gateway.

### 1.1 Installation Requirements

You will need the following to install and run progrname~.

- An IBM PC/XT/AT or compatible with at least 640K of memory. This machine must be dedicated to the task of running progrname~.

- A network interface card and Netware shells for the above gateway machine.

- An Ethernet card and its corresponding Packet Driver (see Appendix for a list of Ethernet cards which have Packet Drivers).

**Note:** You may use a single ethernet card to run both Novell IPX and Charon. This is accomplished using:

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Packet Driver and BYU's IPX for Packet Driver  
or  
ODI Driver and the ODI to Packet Converter

An on-site central SMTP mailer capable of forwarding messages to `The Internet'.

An on-site Domain Name Server (or /etc/hosts.txt files).

An understanding of Novell Print Queues, and how to use Pconsole.

## **Chapter 2. Installation**

This section of the manual will give you detailed instructions on how to install programe~.

### **Installation Overview**

Prepare the Novell Servers  
Generate Domain Name information (optional)  
Configure the central SMTP mailer (optional)  
Configure remote LPR hosts (optional)  
Configure programe~  
Prepare a boot disk

Some of the above steps are optional. For example, if you will not be using Charon to transfer print files via LPR, you will not have to configure remote LPR hosts. If you will be using Charon for print file transfer only, then you do not have to configure DNS or the central SMTP mailer.

Throughout this document, two symbols will be used to indicate which steps are optional:

mailsymbol~ Indicates steps that are necessary if Charon will be transferring mail

lprsymbol~ Indicates steps that are necessary if Charon will be transferring print files via LPR/LPD

### **2.1 Prepare the Novell Servers**

Novell Server preparation involves several steps, most of which can be accomplished using the Pconsole and Syscon Novell

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utilities. You will have to log in as Supervisor in order to  
perform the installation process.

### **Preparation Overview**

Create a Print Server account.  
Create a Print Server group.  
Add the Print Server account to the Print Server group.  
Create Queues for incoming and outgoing mail.  
Grant the Print Server account access to the mail  
queues.  
Grant the Print Server group access to the SYS:MAIL  
directories.  
Choose a 'Master' Novell Server.  
Create a Master Spool Directory on the Master Novell  
Server

A Print Server Group is created to facilitate the maintenance of  
access permissions on the Novell Server. Most of the Novell  
maintenance utilities work only with groups and users. But  
because progrname~ runs as a Print Server, a method is required to  
grant the Print Server account access to various directories as  
if that account were a regular user account. This is accomplished  
by making the Print Server account security equivalent to the  
Print Server Group, and then manipulating the Print Server Group  
using the various Novell utilities. Although you will create a  
Print Server called 'Charon', and a User Group called 'Charon',  
Novell sees these as two separate bindery objects.

Each progrname~ gateway can service up to eight Novell Servers.  
Each collection of Novell Servers, serviced by a single gateway,  
will hereafter be referred to as a Cluster. If you have more  
than eight Novell Servers, you will require more than one  
progrname~ gateway.

You may wish to group your Novell Servers by function, by  
geography or by adjacency to each other.

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Carry out the following steps on each Novell Server that will be serviced by the progrname~ gateway. Check off the steps as you go.

[ ] *Use PCONSOLE to Create a Print Server Account*

Select **Print Server Information** from the Main menu of PConsole.

Press **<INSERT>** to add a Print Server name to the list of existing Print Servers.

Enter the name **CHARON**

Exit **PCONSOLE** by pressing **<ALT-F10>**.

[ ] *Use SYSCON to Create a Print Server Group*

Select **Group Information** from the Main menu of Syscon.

Press **<INSERT>** to add a group to the list of existing groups.

Enter the name **CHARON**.

Exit **Syscon** by pressing **<ALT-F10>**.

[ ] *Use ADDQGRP to add the Print Server Account to the Group*

The ADDQGRP program is provided with the progrname~ package. Type the following command to add the Print Server Account to the Print Server Group.

**ADDQGRP CHARON CHARON**

**Notice! If you subsequently run bindfix on this Novell Server, you will have to perform this step again to re-add the print server account to the Charon group.**

[ ] *Use PCONSOLE to create Queues for Incoming and Outgoing Mail mailsymbol~*

Select **Print Queue Information** from the Main menu.

Press **<INSERT>** to create a Print Queue.

Enter the name **MAILQUEUE**

[ ] *Grant Charon Access to the MailQueue mailsymbol~*

Select **MAILQUEUE** from the list of available Print

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queues.

Select **Queue Operators**

Press **<INSERT>** to add a Print Queue Operator to the Queue.

Enter the name **Charon**

This enters the Group Charon as a Print Queue Operator for this Queue. You created this group using Syscon in a previous step.

Return to the **Print Queue Information** screen by pressing **<ESCAPE>**

Select **Queue Servers**.

Press **<INSERT>** to add a Print Server to the Queue.

Enter the name **Charon**

This enters the Print Server Account Charon as a Print Server for this Queue. You created this account in the first step of the installation procedure.

Return to the **Print Queue Information** screen by pressing **<ESCAPE>**.

Select **Queue Users**.

Press **<INSERT>** to add an account as a Print Queue User.

Enter the name **Charon**

This enters the Print Server Group Charon as a User of this Queue.

Modify the existing list of Queue Users as desired.

The default Queue Users list includes the group **EVERYONE**. If you do not want Everyone to have access to the SMTP gateway, remove this group from the list and enter a different group that corresponds to those users who you will grant SMTP access to.

If you will be using the progrname~ gateway for all electronic mail transmission (Pmail's **Use Gateway Always** option), you should enter whatever groups you desire to have any electronic mail access, not just SMTP mail access.

Exit **PCONSOLE** by pressing **<ALT-F10>**

[ ] Use *PCONSOLE* to create Queues for Incoming and Outgoing



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Print Files lprsymbol~

Select **Print Queue Information** from the main menu.  
Press **<INSERT>** to create a Print Queue.  
Enter the name of the Incoming or Outgoing queue.  
Select **Queue Operators** from the queue menu.  
Press **<INSERT>** to add a print queue operator to the queue.  
Enter the name **Charon**  
Select **Queue Users** from the queue menu.  
Press **<INSERT>** to add a queue user.  
Enter the name **Charon**  
If this is an outgoing queue:  
    Select **Queue Servers** from the queue menu.  
    Press **<INSERT>** to add a queue server.  
    Enter the name **Charon**  
Repeat the above steps for each incoming or outgoing queue.

[ ] *Grant the Print Server Group Access to SYS:MAIL*  
    mailsymbol~

The progrname~ gateway requires Create and Write access to the SYS:MAIL directory on your Novell Server. Without this access, the gateway will be unable to deliver mail to user mail accounts.

For NW386 servers, issue the following DOS command:

**GRANT C FOR SYS:MAIL TO GROUP CHARON**

For 2.15 servers, issue the following DOS command:

**GRANT C W FOR SYS:MAIL TO GROUP CHARON**

[ ] *Choose a Master Novell Server*

Each progrname~ gateway requires one Novell Server to act as a 'Master' server. The Master server is used as the repository for mailing lists, log files and outgoing SMTP mail messages.

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If your gateway will be servicing more than one Novell server, you should select one of the servers as your Master. Choose the Novell server which is logically the 'closest' to your progrname~ gateway, and the most capable in terms of disk space and performance. Choose your most reliable server.

If your gateway is servicing only one Novell server, your choice is easy.

If you will be running more than one Charon Gateway, you will have more than one Master Novell Server: carry out the following tasks on each of those Master Novell Servers.

[ ] Use *PCONSOLE* to create a Workqueue on each Master Novell Server mailsymbol~

Select **Print Queue Information** from the Main menu.  
Press **<INSERT>** to create a Print Queue.  
Enter the name **WORKQUEUE**

[ ] *Grant Charon Access to the WorkQueue* mailsymbol~

Select **WORKQUEUE** from the list of available Print queues.  
Select **Queue Operators**  
Press **<INSERT>** to add a Print Queue Operator to the Queue.  
Enter the name **Charon**

This enters the Group Charon as a Print Queue Operator for this Queue.

Return to the **Print Queue Information** screen by pressing **<ESCAPE>**  
Select **Queue Servers**.  
Press **<INSERT>** to add a Print Server to the Queue.  
Enter the name **Charon**

This enters the Print Server Account Charon as a Print Server for this Queue.

Return to the **Print Queue Information** screen by pressing **<ESCAPE>**.  
Select **Queue Users**. .item Press **<INSERT>** to add an account as a Print Queue User.

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Enter the name **Charon**

This enters the Print Server Group Charon as a User of this Queue.

Remove the group **EVERYONE** from the list of Queue Users by scrolling to the group EVERYONE and pressing **<DELETE>**

[ ] *Create a List File Directory on your Master Novell Server*  
mailsymbol~

Create a directory on your Master Novell server.

```
mkdir SYS:PUBLIC\LISTS
```

In this directory you will place membership lists for each system/cluster wide mailing list.

[ ] *Create a Master Spool Directory on the Master Novell Server*

Each progrname~ gateway requires one or more directories in which to place control and data files. These files are stored in subdirectories under a main 'Master Spool Directory'. In the following example, 'SYS:USR\CHARON' is used as the master spool directory. You should substitute an appropriate location for your site:

```
mkdir SYS:USR\CHARON
```

```
grant ALL FOR SYS:USR\CHARON TO GROUP CHARON
```

```
cd \USR\CHARON
```

```
for %f in (TAG DATA LOGS BIN TEMP MAPS PDATA) do mkdir %f
```

The above sequence of commands creates seven subdirectories under the Master Spool Directory. Each of these directories is used to store data during the operation of the progrname~ gateway.

## **2.2 Generate Domain Name Information**

To accomplish this step you will need to have a detailed understanding of how the Domain Name Service works, and how your local DNS server is configured.

If you do not have this information, I suggest that you simply hand over these instructions to your local DNS administrator and let them worry about it.

The objective of this section is to configure your DNS system to allow off-site SMTP mail to be sent to your central SMTP mailer first, then to your progrname~ gateway. Additionally, the following DNS configuration allows off-site nodes to determine where to send mail destined for your Novell Servers.

### **DNS Configuration Overview**

- Create an Internet address and Name for the progrname~ gateway
- Create an Internet name for each Novell Server
- Create an MX entry for each Novell Server

[ ] *Create an IP Address for the progrname~ gateway*

Using the appropriate local procedure, create an internet address and name for each of your progrname~ gateways. Typically you will request an internet name, and your DNS administrator will return the assigned internet address to you. Additionally, you will probably also receive a netmask value and an internet gateway address. You will use this information later when configuring progrname~.

I encourage you to be creative when choosing the gateway internet name. Perhaps something reflecting the gatewaying/defender/arbiter nature of progrname~.'s mythological background.

[ ] *Create an Internet name for each Novell Server*

Each Novell server requires an internet name. You may wish to use the Novell server name with the appropriate local internet sub-domain name added. In any case, create/obtain an appropriate

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internet name for each Novell server. You will use this  
information throughout the installation process.

[ ] *Create an MX entry for each Novell Server* mailsymbol~

Each Novell server requires a DNS MX entry to equate it's name with an internet address. Because the Novell servers themselves do not have an internet address, you will use the MX feature of the DNS to equate mail only access to an internet address. The equated address should be the internet address of your central mailer. Optionally you can set it to the internet address of your progrname~ gateway. This isn't recommended because off-site TCP/IP traffic will probably fair better going to a large processor (your central SMTP mailer), rather than to a small PC with limited capacity.

At our site, we used both internet addresses, with a preference for our central mailer first, and if that is not available SMTP mail will be sent to our progrname~ gateway as a second choice.

Example:

Our central mailer is omnigate.clarkson.edu.

Our progrname~ gateway is romulus.erc.clarkson.edu.

We have two Novell Servers with the following internet names:

darius.adm.clarkson.edu  
draco.erc.clarkson.edu

We entered the following information into our DNS configuration files.

draco.erc.clarkson.edu	IN	MX	0
omnigate.clarkson.edu			
draco.erc.clarkson.edu	IN	MX	10
romulus.erc.clarkson.edu			
darius.adm.clarkson.edu	IN	MX	0
omnigate.clarkson.edu			
darius.adm.clarkson.edu	IN	MX	10
romulus.erc.clarkson.edu			

**Warning!** You must **never** send mail to the progrname~ gateway address itself. In the above example, mail sent to user@romulus.erc.clarkson.edu would cause an infinite loop. This is because progrname~ knows that romulus is not a Novell server, it then sends the message to the central SMTP agent. The agent knows that romulus receives mail for itself, then sends it back...

### 2.3 Configure the Central SMTP Mailer mailsymbol~

This portion of the installation process is another one that can be passed off to a local `expert'. Unless you are the local expert!

Your central SMTP mailer may need to be configured to pass off mail destined for your Novell Servers to your progrname~ gateway.

If you used the DNS configuration sample given above, you may not need to do anything to your central mailer's configuration.

However, at our location we had to configure our central SMTP mailer (running MMDF) as follows. (Your mileage will vary).

In our domain table, we added the following:

```
draco.erc.clarkson.edu:          draco.erc.clarkson.edu
romulus.erc.clarkson.edu
darius.adm.clarkson.edu:        darius.adm.clarkson.edu
romulus.erc.clarkson.edu
```

This causes MMDF to rewrite mail destined for user@draco.erc.clarkson.edu into the form @romulus.erc.clarkson.edu:user@draco.erc.clarkson.edu and then deliver it to our progrname~ gateway, Romulus.

If you are using Unix sendmail, consult Appendix B for installation suggestions submitted by Mr. John Wobus of Syracuse University.

### 2.4 Configure progrname~

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progrname~ uses two configuration files during its operation.

#### **CONFIG.TEL**

gives progrname~ information about the networking environment, including progrname~.'s internet address (IP address), network mask, subnet information and remote host address information.

#### **CHARON.DAT**

gives progrname~ information about the Novell Servers that will be accessed, the names of the associated queues, mailing lists and other management information.

Both of these configuration files are completely read and processed before progrname~ `logs in' to the specified Novell Servers as a Print Server. The advantage to this technique is that the configuration files can be stored on a Novell Server and initially accessed by a Novell User account. The disadvantage to this technique is that some of the contents of both files are stored in memory during the operation of the program. Fortunately neither file is particularly large. Keep in mind that any change to either data file requires a subsequent restart of the gateway before that change will take effect.

#### **2.4.1 Create the CONFIG.TEL file.**

The progrname~ distribution includes a sample **config.tel** that will assist you in creating your own configuration file. You should simply edit the supplied file and replace the appropriate values with those specific to your site. The sample file contains several sections, each section represents different network related information required by the gateway. You should be able to obtain the required information from your site's TCP/IP network administrator.

Use a text editor to alter the supplied **config.tel** file according to the following specifications.

[ ] *Enter the Gateway Network Information*

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In section 2.2, you obtained an IP address for your progrname~ gateway machine. Enter this IP address in the **myip** variable section of the file.

Enter the netmask appropriate for the IP subnet that your progrname~ gateway will be using in the **netmask** variable section of the file.

Example: A subnet that uses 6 bits of subnetting would have a subnet mask of **255.255.252.0**

[ ] *Enter the Gateway Hardware Information*

If you are using a packet driver for network communication, set the **hardware** variable to

**hardware=packet**

Otherwise select the appropriate interface card from the list presented in the file.

If you are not using a packet driver for the hardware interface, set the following variables to match your current ethernet hardware settings: **interrupt**, **address**, **iaddr**.

[ ] *Enter the Domain Name Resolution Information*

There is only one variable that should be set in this section of the configuration file. You should set the **domainslist** variable to contain your site's domain name.

Example: My gateway is **Romulus.erc.clarkson.edu** my site's domain name is

**clarkson.edu**. I set the domainslist variable to

**domainslist="clarkson.edu"**

[ ] *Enter the Mailer Agent Information*



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In section 2.3 you configured your central SMTP mailer to pass mail files to the progrname~ gateway. This section of the configuration file contains information about your central SMTP mailer (referred to as an `agent').

Enter the `short name' of your agent in the **name** variable of this section.

Enter the `long name' of your agent in the **host** variable of this section.

Enter the IP Address of your agent in the **hostip** variable of this section.

[ ] *Enter the Domain Name Server Information*

You should enter the IP address of at least two Domain Name Servers. In the sample configuration file included with the progrname~ package, the mailer agent happens to be the primary domain name server for our site. You do NOT have to make the primary name server and the mailer agent be the same host.

You should enter the `short name', `long name' and the IP address of your primary and secondary domain name server in the appropriate variables of this section of the file.

[ ] *Enter the IP Gateway Information*

In this section of the file, you should enter the `short name', `long name' and IP address of the IP gateway for the subnet that the progrname~ gateway machine will be using.

[ ] *Enter Other Host Information* lprsymbol~

In this section you may enter additional host information as needed. For LPR service, you must enter the IP address information for all hosts to which you will be sending print files. progrname~ does not perform DNS lookups (strange, eh).

For each remote LPR host to which you will be sending files, enter the host's short name, long name and IP address as described above under the mailer agent section.

It is recommended that you include an entry for the gateway

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machine itself.

#### 2.4.2 Create the Charon.Dat file

The programe~ package includes a sample Charon.dat file which contains all possible options that can be specified. I recommend that you create a new Charon.dat file using a text editor of your choice. **Use the sample charon.dat file as a reference only.**

The Charon.dat file syntax follows a free form treelike hierarchy. Specifically that means that:

- Commands are not case sensitive
- Commands are not positionally dependant
- Some commands produce lists internally, and therefore may be repeated
- Only the sequence in which commands are encountered is important
- Quoted strings are handled specially

The sample Charon.dat file includes comments next to each command explaining its purpose, the arguments it takes, and the sequencing that is required.

For the most part, the sample file represents command levels with indentation.

Example:

```
Server
  mailqueue
    poll 10
```

In the previous example, the **poll** command has one argument, the poll time in seconds. This command is only valid after a **mailqueue** command, which in turn is only valid after a **server** command. The indentation is not required, and serves only as a reminder that the command structure is a treelike structure with levels.

Any text following a ';' on a single line represents a comment and is ignored. Quoted text may contain special escape sequences which can be used to insert control characters into the

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charon.dat file.

Arguments do not need to be quoted unless they contain spaces, even though the sample charon.dat file quotes many arguments to make them more noticeable.

The following Conventions will be used in this section to describe the format of the charon.dat file:

Command arguments will be outlined with the " symbol.

Example: "Argument"

Commands which may be repeated will be followed by the symbol **(1+)**. Do not include the (1+) in your charon.dat file.

Commands which are not required will be followed by the symbol **(opt)**.

The appendix contains a short reference listing of all available commands.

### **2.4.3 Top Level Commands**

The following are 'top level' commands. They are listed in the sequence in which they should appear in the Charon.dat file. Each command has zero or more sub commands which are described later in this chapter. Frequently, information entered for a given command will be referenced in following commands. Pay special attention to file names, queue names, etc to ensure that the spelling is consistent through the configuration file.

**MYNAME** "gateway internet name"

This required command specifies the internet name of the gateway. In section 2.2A you obtained an internet name for the programe~ gateway. Insert that name here.

**SCREENSAVE** "screensaver delay time" (opt)

This optional parameter specifies the delay time in seconds

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before the screen saver activates. The default delay time is 300 seconds (5 minutes). If you do not want the screen saver to activate, enter a value of 0. When the screen saver is activated, the screen is cleared and a crawling worm appears. The screen is restored when any key is pressed.

**RCONSOLE** (opt)

This optional command enables the Remote Console facility within programe~. (See Chapter 4.0). If you do not include this command, the remote console facility will not be enabled.

**FINGERD** (opt)

This optional command enables the Finger Daemon. If this command is absent from the configuration file, the Finger Daemon will not be loaded. If this command does appear, remote Unix system users will be able to use the `finger' command to list usernames on the attached Novell servers, in a manner similar to the USERLIST command.

**SERVER** "Novell Server Name" (1+)

This required command specifies the name of a Novell server that should be serviced by the programe~ gateway. This command has several sub commands that specify login userid, password, etc. Specify this command once for each server that requires service by this gateway. See section 2.4.4 for server sub-command configuration information.

**MAILER**

This required command demarks the beginning of the mailer section of the configuration file. See section 2.4.5 for mailer sub-command configuration information.

**TIMESYNC** (opt)

This optional command demarks the beginning of the timesync section of the configuration file. If you do not wish to timesync your Novell file servers, you need not include this command (nor its corresponding sub-commands). See section 2.4.6 for timesync sub-command configuration information.

**ALIASES**

This required command demarks the beginning of the aliases section of the configuration file. At least one alias (postmaster) must be defined for progrname~ to operate correctly. See section 2.4.7 for aliases sub-command configuration information.

**LOGFILES** (opt)

This optional command demarks the beginning of the logfiles section of the configuration file. If you do not wish to create log files, you need not enter this command (nor its corresponding subcommands) in the configuration file. See section 2.4.8 for logfiles sub-command configuration information.

**LOG** (opt)

This optional command demarks the beginning of the log section of the configuration file. If you do not wish to write log entries, you need not enter this command (nor its corresponding subcommands) in the configuration file. See section 2.4.9 for log sub-command configuration information. If you do include this command, you **MUST** also include the LOGFILES command.

**LPR** (opt) lprsymbol~

This optional command demarks the beginning of the lpr (outgoing print file) command section.

This section has two subcommands:

**DEBUG**

This existence of this subcommand enables an LPR (outgoing) debug window. This window is normally not required, but may be helpful if problems arise.

**MAX\_LPRS** "number of outgoing lpr processes"

This subcommand specifies the number of outgoing LPR processes which can run concurrently. There is no default value. To enable outgoing LPR processes, set this value to one or more. One should be sufficient.

Example: max\_lprs 1

**LPD** (opt) lprsymbol~

This optional command demarks the beginning of the LPD (incoming print file) command section.

This section has two subcommands:

**DEBUG**

This existence of this subcommand enables an LPD (incoming) debug window. This window is normally not required, but may be helpful if problems occur.

**MAX\_LPDS** "number of incoming LPD processes"

This subcommand specifies the number of incoming LPD processes which can run concurrently. The default is 0, or none. To enable incoming LPD requests, set this value to one or more. One or two should be sufficient.

**TRANSLATORS** (opt) lprsymbol~

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This optional command demarks the beginning of the translator command section. Translators are loadable modules which can automatically translate the contents of print files as the files are being transferred from server to server, server to remote host or remote host to server. See section 2.4.10 for more information about the TRANSLATORS command section.

#### **2.4.4 Server Subcommands**

This section outlines the commands which may be used following a server command. You should repeat the server command for each server that will be serviced by programe~.. After each occurrence of the server command, enter the server subcommands that correspond to the previously entered server.

##### **USERID "Print Server Userid"**

This command specifies the userid that will be used by programe~ when it logs into the specified Novell server. If you followed the installation instructions outlined in section 2.1, you should enter the name "charon".

Keep in mind that this userid is a Print Server name, and is created using PConsole. You may also have a regular user account by this name (created by Syscon), or a user group of the same name (also created by Syscon). They are all distinct bindery objects!

##### **PASSWORD "Print Server Password"**

This command specifies the password that should be used to log in as the specified user on the specified Novell server. This will typically be the null password (empty quotes ""). Unlike version 3.1 of programe~, this version (version~) is capable of logging into a NW 386 file server which has encrypted passwords enabled.

The password for the print server is set using PConsole.

##### **MAILQUEUE "Mail Queue Name"**

This required command specifies the name of the mail queue on the indicated file server. If you followed the

programe~ Version version~ Supervisor's Guide  
instructions outlined in section 2.1, you should enter the  
name "mailqueue".

This queue is used by Pmail (and other mailers) to deliver  
outgoing messages to programe~. You may use the PConsole  
utility to control which users have access to the gateway.  
You must grant programe~ full access to this queue (see  
section 2.1).

This command has one subcommand.

**POLL** "Queue Poll Time" (opt)

This optional Mailqueue subcommand specifies the poll  
frequency in seconds. The default is 10 seconds.

**INCOMING** "Incoming Print Queue Name" (opt) lprsymbol~

This optional subcommand specifies the name of a Novell  
print queue which can accept incoming print jobs from other  
Novell servers or remote hosts. This command has several  
subcommands:

**MAP** "map file name" (opt)

This subcommand specifies the name of an access  
control map which is to be applied to jobs being  
submitted to this queue (either from remote hosts  
or from other Novell servers). The format of this  
file is specified in the Access Control section of  
this manual. If no map is specified, all incoming  
jobs will be accepted.

This map file also controls LPR host access. When  
an incoming LPR session is initiated with the LPR  
Daemon, the remote host specifies a target  
printer. The result is a pointer to this access  
file (if it exists). If the file does exist, the  
remote host's internet address is processed by  
this access control file to determine if the  
remote host (not the job submitter) has access to  
the printer. See the Access Control section of  
this manual for more information.

The access control file is stored under the maps  
subdirectory of the master spool directory.



**RESETFILE** "file name" (opt)

This subcommand specifies the name of a file which should be sent after the print job data is enqueued in the Novell queue. The file is transmitted literally, in binary mode, with no interpretation. The file specification should be a complete path, including volume. The file must be located either on the Master Novell Server, or on the gateway's local hard disk. It is suggested that an additional subdirectory under the Master Spool Directory be created and used to store this file.

**RESETDATA** "reset data text" (opt)

This subcommand specifies a data string which should be sent after the print job data and the resetfile data (if any). The format of the string is taken as a standard DAT file string, with the usual escapes being supported (see above).

Example:

```
resetdata "\e[2J\010"
```

This example sends an ESCAPE "[2J" followed by an ASCII (8).

**INITFILE** "file name" (opt)

This subcommand specifies the name of a file which should be sent before the print job data is enqueued in the Novell queue. The format of the file and the filename is the same as RESETFILE.

**INITDATA** "init data text" (opt)

This subcommand specified a data string which should be sent after the INITFILE data, but before the print job data. The format is the same as RESETDATA described previously.

**NOTE:**

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The initialization and reset data is sent as follows:

INITFILE  
INITDATA  
Translated Print Job  
RESETFILE  
RESETDATA

The initialization and reset data is NOT subject to translation.

**TRANSLATE** "translate list name" (opt)

This subcommand specifies the name of a translation list which should be applied to incoming print jobs. See the section on TRANSLATORS for more information.

**NAME** "queue name alias" (opt)

This subcommand specifies an alias name for the Novell queue. You may wish to have one queue with two internal names. Each name may have a unique list of translator options and access rights. Use the `name' subcommand to specify the new name alias for the queue. If this command is not given, the name is the same as the Novell queue name.

**OUTGOING** "outgoing queue name" (opt) lprsymbol~

This optional command specifies the name of a Novell queue which is `outgoing'. Files will be retrieved from this queue and transmitted to the destination host and queue. The destination is established using the following subcommands.

**HOST** "destination host name"

This required subcommand specifies the destination host name for print files. The host name may either be a Novell Server name, or a remote host name (as specified in the CONFIG.TEL file). In any case, the name MUST match one of these two types of names. If the destination is a Novell server,

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files will be transmitted to that Novell server's  
queue.

**PRINTER** "destination printer/queue name"

This required subcommand specifies the name of the remote printer, or Novell queue, to which outgoing print jobs should be transmitted.

**POLL** "delay in seconds" (opt)

This optional subcommand specifies the frequency with which programe~ should poll the outgoing queue looking for jobs.

**TIMEOUT** "duration in seconds" (opt)

This optional subcommand specifies the length of time programe~ should wait while attempting to open an LPR connection to a remote host.

**TRANSLATE** "translate list name" (opt)

This subcommand specifies the name of a translation list which should be applied to outgoing print jobs. See the section on TRANSLATORS for more information.

**Note: Outgoing queues directed to incoming Novell queues will only process the Incoming queue's translation list. In this case the Outgoing translation list will be ignored.**

**MASTER** "spool directory path"

This required Server subcommand specifies the location of the master spool director on the master Novell server. Include this command only once, list it in the server section that corresponds to the master Novell server. The spool directory path argument must be the complete path to the programe~ master spool directory, without a trailing '\'.  
\'.

In section 2.1, the sample master spool directory was given as SYS:USR\CHARON. Using that example, the following command

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would be issued:

```
MASTER "SYS:USR\\CHARON"
```

**NOTE:** progrname~ will not run without this command appearing once (and only once) in the charon.dat file. It is required.

#### 2.4.5 Mailer Subcommands

This section outlines the mailer subcommands which control how mail is handled by progrname~. Some of these commands are optional. Some of the commands accept more than one argument.

**AGENT** "mailer agent name"

This required command specifies the name of your central SMTP mailer. In section 2.4.1 you entered the short and long name of your central SMTP mailer in the CONFIG.TEL file. You should enter the short name of your SMTP mailer here. Be sure that the spelling is exactly the same.

progrname~ will initiate SMTP connections to this host to deliver all outgoing SMTP mail.

**LISTS** "Master Server Name" "Directory Path" (opt)

This optional parameter specifies where mailing list information can be found. If you will not be using progrname~ to expand any local mailing lists, you need not specify this command.

The "**Master Server Name**" argument specifies the name of the Novell server where the mailing lists are stored. This name must match one of the values specified after a server command.

The "**Directory Path**" argument specifies the directory on the server where the lists are stored. You should not include a trailing '\\' in the path statement. Any '\\' that is entered should be escaped with a leading '\\' because the '\\' character has a special meaning in the configuration file. You may store your lists on a local hard disk (within the gateway machine), simply specify a path that references the disk drive letter (eg: C:).

**SMTPOUT** "Master Server Name" "Work Queue Name" "Poll Frequency"  
(opt)

This optional parameter specifies the queue location where Charon should enqueue outgoing SMTP messages. If you do not specify this command, the server and queue specified in the SMTPIN command is used. You are encouraged to make use of a separate outgoing queue to make Charon's job easier.

Additionally, using this command you may specify a longer poll frequency for the queue, allowing outgoing SMTP messages to be batched up and transmitted to the SMTP agent in a single TCP session.

The "**Master Server Name**" argument specifies the name of the server where the outgoing messages should be queued.

The "**Work Queue Name**" argument specifies the name of the outgoing queue on the master server. If you followed the installation instructions outlined in section 2.1, you should enter the name "workqueue".

The "**Poll Frequency**" argument specifies the poll frequency in seconds for this queue. There is no default value, you must specify one.

**SMTPIN** "Master Server Name" "Mail Queue Name"

This required command specifies the location where incoming SMTP messages should be queued.

The "**Master Server Name**" is the name of your master Novell server.

The "**Mail Queue Name**" is the name of the mail queue on your master Novell server. If you followed the installation instructions outlined in section 2.1, you should enter the name "mailqueue".

**LISTCYCLES** "Cycle Count" (opt)

This optional command specifies the number of addressees of a mailing list which should be processed per 'cycle'. This command allows you to tailor the loading characteristics of progrname~ with respect to mailing list expansion.

The **"Cycle Count"** argument specifies the number of addressees which should be processed in a single `cycle'. The default is 5. Mail lists with addressees primarily `off Novell' represent very little load on programe~, and therefore the cycle count could be quite large without severely impacting the operation of the gateway. Local mailing lists, on the other hand, which have a large number of Novell recipients, do represent a noticeable load (no more so than regular mail delivery).

This command works in conjunction with the LISTDELAY command. You must be careful when determining the appropriate values to use for each command.

For example, a mailing list with 100 addressees could take up to four minutes to process if the cycle count is set to 1 and the listdelay is set to 1. A more reasonable value would be a cycle count of 10 or 20 and a listdelay of 1.

#### **LISTDELAY** "List Delay Time" (opt)

This optional command specifies the number of seconds which programe~ should suspend processing of a mailing list between cycles.

The **"List Delay Time"** argument specifies the delay time in seconds. The default is 1 second.

While programe~ delays processing a list, no other mail messages are handled. Therefore this argument should be kept small.

#### **DEBUG** (opt)

This optional command instructs programe~ to open an SMTP debugging window which may be used to check the progress of SMTP transmissions through the programe~ gateway. The default is to NOT open such a window. I suggest that you do include this command in your configuration file, and verify the operation of the gateway for the first few days. Afterwards you may remove this command, thereby freeing up memory for other uses.

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**MAX\_SMTPDS** "Number of SMTPDs" (opt)

This optional command specifies the maximum number of SMTPDs that may be operating at any given time. At least one SMTPD must be operating at all times. An SMTPD process is used to receive incoming SMTP mail via TCP/IP. Normally when one incoming SMTP connection is established, a new SMTPD will be created to receive additional messages (if any). However, it is possible to run out of memory if too many SMTPDs are spawned.

The "**Number of SMTPDS**" argument specifies the maximum number of SMTPDs that may be operating at any given time. The default is 1. I recommend that you keep this value less than 4.

**NOBROADCAST** (opt)

This optional command inhibits programe~ from sending broadcast messages to users when they receive new mail. If you are using Pmail, you may use the PConfig program to inhibit broadcast messages on a user by user basis instead of turning it off for all users.

**NODELCONFIRM** (opt)

This optional command inhibits programe~ from sending delivery confirmation notices when Pmail users have requested such notices.

**RETURNLINES** "Number of Lines to Return" (opt)

This optional command specifies the number of lines of a rejected message that should be returned to the sender (or the postmaster) when programe~ is unable to deliver a message.

The "**Number of Lines to Return**" argument is the number of lines to return (integer). The default is 10. If you want all of the original message to be returned, specify a value of 0.

**RETURNTO** "Return Rejected Mail To" (opt)

The "**Return Rejected Mail To**" argument specifies the

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recipient of rejected mail. It must be one of the following  
values.

**sender**  
**postmaster**  
**both**

The default value is **sender**.

If you specify **postmaster** the rejected message will be sent only to the postmaster, and not to the sender of the mail message.

**TIMEOUT** "Timeout Duration" (opt)

This optional command specifies how long programe~ should attempt to deliver or receive a message via SMTP before considering the connection invalid and aborting the transfer.

The "**Timeout Duration**" argument is the maximum duration of an SMTP transfer (per message) in seconds. The default is 600 seconds (10 minutes).

Note that batched outgoing SMTP messages (or incoming messages) reset the timeout counter for each message, not for the total duration of the SMTP session. Therefore it is possible to have an SMTP session last longer than the timeout duration, so long as the session is actively transmitting messages.

**OPTIONS** "options flag word" (opt)

This optional command specifies a flag value which effects the operation of the mailer and SMTP Daemon. The argument is a decimal word value, which is a bitmask of options as follows:

- 1** - Accept any From Address, even if the from address couldn't be parsed.
- 2** - Accept any To Address, even non-local recipients.

The desired options are `or-d' together to produce a decimal value which is the argument of this command. Use this option



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wisely.

**SYNONYMS** "filename" (opt)

This optional mailer subcommand specifies the name of a file which is stored in the MAPS directory of the master spool directory. This synonym file is created using the ch\_syn.exe program.

Synonyms allow the renaming of a particular userid into another form. For example, a userid of SUPERVISOR could be renamed to brad.clements, using the ch\_syn.exe program provided. A supervisor can set the synonym names for one or many accounts on a particular server. When a synonym has been set, mail sent by Pmail will re-write the From: address to match the synonym, instead of the userid.

Mail incoming to Charon with a synonym name must be processed in a special way. Charon does this by scanning the synonym file (specified with this command) to translate the synonym name back into the Novell userid. After setting the synonyms on the desired userids/servers, run the ch\_syn program to scan all the appropriate servers. This program will combine the synonyms from all the selected servers into a single file.

#### **2.4.6 TimeSync Commands**

This section describes the configuration commands that relate to the timesync feature of programe~. programe~ has the capability of synchronizing the server time on attached Novell servers. The source of the `official' time may be either another Novell server or a remote Unix system (or other system) that supports the RDate command.

In a typical mixed TCP/IP Novell environment, one or more Unix systems will be synchronized to universal coordinated time (UTC) via the Network Time Protocol (NTP). Any one of these Unix systems may in turn become the time source for programe~. via the RDate protocol.

programe~ must be a file server console operator to be able to set the time on your file servers. If you followed the installation instructions outlined in section 2.1, use **Syscon** to

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add the Group **Charon** as a file server console operator on each of your Novell Servers. (Supervisor Options/File Server Console Operators).

If you do not want programe~ to synchronize the time on your Novell file servers, skip this section.

The following commands are allowed under the timesync section of the configuration file.

**MASTER** "Master Time Server Name"

This required command designates the name of the master time server.

The "**Master Time Server Name**" designates the name of either a Novell server (specified in the Server section), or a Unix system (specified in the config.tel file). If you specify a Unix system, the RDATE protocol will be used to obtain the current time from the master time server. Additionally, when using a Unix system as the master time server, enter the short name of the Unix system for this command. Be sure to include the short and long name of the Unix system along with its Internet Address in the config.tel file under the 'Other Hosts' Section.

**SLAVE** "Slave Novell Server Name" (1+)

This required command specifies the name(s) of your slave Novell Servers.

The "**Slave Novell Server Name**" argument specifies the name of the slave server (previously specified in the Server section) which will be synchronized to the master time server.

A slave may NOT also be a master. Repeat this command for each Novell server which should be synchronized.

**POLL** "Synchronization Poll Frequency" (opt)

This optional command specifies the frequency with which programe~ should attempt to synchronize the slave Novell servers.

The "**Synchronization Poll Frequency**" specifies the frequency in seconds. The default is 43200 seconds (12 hours).

You should avoid making this value too small.

**MODE** "connection mode"

This optional command specifies the transport mode to be used when obtaining the time from a Unix system. Valid modes are

**tcp** - (default), use TCP to connect to the remote server

**udp** - use UDP to connect to the remote server

**VARIANCE** "variance"

This optional command specifies the variance in seconds. If the time difference between a server and the gateway is great than this number, the time will be set on the server. The gateway time is always changed to match the server, regardless of the variance. The default for this value is zero (0).

#### 2.4.7 Alias Commands

This section describes the commands that may be used in the alias section of the configuration file.

There are four types of alias subcommands that may be used:

**node**  
**user**  
**list**  
**printer**

**NODE** "Novell Server Internet Name" "Novell Server Name" (1+)

This required command equates a Novell server name with its Internet Name. You must specify this alias once for each Novell server defined in the servers section.

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The **"Novell Server Internet Name"** argument specifies the Internet Name of the Novell server. In section 2.2 of this manual you obtained an Internet Name for each of your Novell servers. You should enter the fully qualified Internet Name as the first argument of this command.

The **"Novell Server Name"** argument specifies the Novell server name (as entered in the Servers section) that corresponds to the specified Internet Name.

There must be a one-to-one mapping of Internet Names and Novell server names. Do not enter a Novell server name more than once.

**USER** "username" "user@node" (1+)

**USER** "username@Server" "user@node" (1+)

This command has two forms as shown above. The first form takes a simple username and equates it to a specified user at a given node. The second form takes a username at a given Novell server, and equates it to a specified user at a second node.

The **"Username"** or **"Username@Server"** argument specifies the name that should be aliased.

The **"user@node"** argument specifies the result of the alias. A result must include both the user name and the node name.

programe~ resolves aliases from the specific to the general. That means that if a user name is aliased twice, once as "fred", and once as "fred@draco", the second form will be used.

You must enter at least one alias for "postmaster". You may, if you so desire, create an alias for postmaster at each node, possibly all being sent to the same user, or to the supervisors at each node. Your choice.

**LIST** "ListName" "List File" (opt) (1+)

**LIST** "ListName@Server" "List File" (opt) (1+)

**LIST** "ListName" ":SERVER/GROUP" (opt) (1+)

**LIST** "ListName@Server" ":SERVER/GROUP" (opt) (1+)

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This optional command specifies a mailing list alias.

The "**ListName**" or "**ListName@Server**" argument specifies the name of the mailing list, optionally at the specified Novell server.

The "**List File**" argument specifies the name of the list file. This file must be stored in the LISTS directory specified in the Mailer section of the configuration file (see section 2.4.5).

The format of a list file is quite simple. One address per line is allowed. Both progrname~ and PMail can share the same list file.

The "**:SERVER/GROUP**" provides a method of mailing to a Novell user group. The ':' is required, followed by the name of the Novell server and the group name.

Example:

```
list "everyone@draco" ":draco/everyone"
```

When a user alias and a list alias have the same name, the user alias has precedence.

**PRINTER** "PrinterName" "QUEUE@SERVER" (opt) (1+) lprsymbol~

This optional command specifies an incoming LPR printer alias. An incoming LPR request from a remote hosts begins with the specification of a printer name. The LPR Daemon (LPDS) looks in the alias list for an entry that matches the printer name that has been supplied. If a match is not found, the daemon searches all incoming queue names and uses the first match found.

Example:

```
printer "laser1" "pslaser@draco"
```

You can explicitly equate a printer name to a specific server by entering a printer alias. Or, the incoming print job could specify a printer name of the form

```
queue@server
```

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Where **queue** is an incoming Novell queue name, and **server** is a Novell server name.

**Note:** The mailer also looks at printer aliases. Incoming mail which specifies a userid which matches a printer alias, will have the mail message sent to the specified queue. If any incoming translators are defined for the queue, they will be applied to the message before printing. User aliases and List aliases have priority over printer aliases.

#### 2.4.8 Logfiles Subcommands

This section outlines the subcommands available under the Logfiles section of the configuration file. If you will not be logging any information, you may skip this section and the log section.

Logfiles are used to record information about message transfers, errors encountered, warnings etc. Internally, progrname~ as several 'processes' which actually carry out the work of handling mail and file transfer. Each process can record information about its work in a log file. The logfiles concept allows for a lot of flexibility. For example, you could have all processes write to the same physical log file. You could have each process write to a different physical log file. You could even have the same process write different information to several log files.

To accomplish this, progrname~ breaks down the logfile information into two parts:

**logfiles** Where information should be stored

**log** What information should be stored

This section describes logfiles, where log information will be stored.

#### **FILE** "Internal LogFile Name"

This required command specifies the internal name of a log file.

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The "**Internal LogFile Name**" argument is used to demark the beginning of a log file specification. This name is used in the log section to refer to `this' log file.

This command actually begins a new level of subcommands. Therefore it must be specified before any of the following commands in the logfiles section.

**SERVER** "Novell Server Name" (opt)

This optional subcommand specifies the name of the Master Novell server where this log file is to be stored. If you want your logfile stored on a local disk, do not specify the SERVER command. If you do specify this command, the logfile is opened in a deferred mode. This means that it is not actually opened until progrname~ is logged in and a process sends log information to the file.

The "**Novell Server Name**" is the name of the Novell server (specified in the Servers section) which will contain the log file.

**NAME** "Physical File Name"

This required command specifies the physical name of the log file. If you did not specify a SERVER (you intend to store the log on a local disk), be sure to include the drive letter of the disk.

progrname~ requires full read and write access to this file. If you are storing your log files on a Novell server, you may set up the file flags to enable viewing of the log files while progrname~ is in operation.

Create an empty file that matches the Physical File Name

Use FLAG to mark it S R W (sharable Read Write)

Use Grant (as required) to enable progrname~ to write to the file.

You may optionally use a common sub-directory to store all the log files. Then grant progrname~ access to this sub-directory.

**MAXSIZE** "Maximum Log File Size" (opt)

This optional command specifies the maximum log file size in bytes. If this command is not specified, the log file will grow until disk space is exhausted.

**RECYCLE** (opt)

This optional command specifies that progrname~ should recycle the log file to the beginning when the maximum size has been reached. If MAXSIZE is specified, and RECYCLE has not been specified, then the log file is simply truncated when the maximum size is reached. Otherwise when progrname~ reaches the maximum size it begins writing log information at the beginning of the file, overwriting previous information.

**SEPARATOR** "Separator data" (opt)

This optional command specifies the separator string that should be written between log file data items. (see the log section for more information about data items). The default is a single space character. This string may contain any characters, including "\n" (newline). Experimentation will enable you to determine how best to store log information.

For example, if you will want to incorporate log information into a spreadsheet, you could set the separator to ",", which would produce a comma-separated list of data items which could easily be handled by a spreadsheet program.

**SHOWTAGS** (opt)

This optional command causes progrname~ to include the data tag name before each data item. The default is to NOT include the data tag name. See the Log section for a listing of data tag names.

**COLUMNS** "Column Width" (opt)

This optional command causes output log data to be right justified in columns of the specified width.

The "**Column Width**" argument specifies the width of the



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column in characters. There is no default value.

Log data values wider than the specified width are truncated.

#### 2.4.9 Log Subcommands

This section outlines the subcommands available under the Log section of the configuration file. If you will not be logging any information, you may skip this section and the Logfiles section. In this section of the configuration file you will bind a process name to a log file name, and specify the log data items that you want recorded to the log file.

In this version of programe~, there are six processes that may be logged.

<b>system</b>	Informational and Warning Messages
<b>smtpout</b>	Outgoing SMTP Mail
<b>smtpin</b>	Incoming SMTP Mail
<b>mailer</b>	`Local' Mail and Lists
<b>spool_lpd</b>	Spooler to Novell Queue jobs (incoming)
<b>spool_lpr</b>	Spooler to Remote Queue jobs (via LPR, outgoing)

It is important to realize that the mailer process handles ALL mail that is transferred by programe~, including incoming and outgoing SMTP messages. If you wish to account for incoming and outgoing SMTP, you should record smtpout and smtpin data in a file separate from the mailer data. Otherwise you will count SMTP mail twice.

Each process generates log data items that you may select for logging purposes. Different processes generate different log data items, however all processes generate the following log data items:

<b>date</b>	The current date
<b>time</b>	The current time
<b>process</b>	The name of the process

The `system' process generates the following additional log data

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items:

**info** Information Messages  
**warn** Warning Messages

The other three mail related processes and lpr processes generate the following additional log data items:

**sender\_name** The sender's username  
**sender\_node** The sender's node name  
**filesize** The size of the message in bytes  
**destination\_name** The recipient's username  
**destination\_node** The recipient's node name  
**message\_id** The internal message id (for LPR, its the filename).

**PROCESS** "Process Name" (1+)

This required command specifies the name of a process to be logged. This name must match one of the names listed above. You may specify the same process name more than once, if you want the process data to be logged in different ways to different files.

The following commands are really subcommands of PROCESS, and therefore must follow a PROCESS statement.

**FILE** "Internal Log File Name"

This subcommand binds the process to a logfile.

The "**Internal Log File Name**" argument specifies the name of the log file to which data should be logged. This is the same internal log file name that you specified in the file statement under the logfiles section.

**ITEM** "Log Data Tag Name" (1+)

This subcommand specifies the log data which is to be recorded in the log file for this process.

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The **"Log Data Tag Name"** must match one of the Log Data Tag names listed above (date, info, etc). The order in which you specify the tag values is the order in which the data is written to the log file.

Experimentation with the (logfile/file/separator) command, the (logfile/file/showtags) command and the (logfile/file/columns) command will allow you to determine the most suitable format for your log files.

The sample charon.dat file uses only two physical log files. The first log file, called "system", records both information and warning messages. Normally, warning messages should be logged to a separate file from information messages to ensure that they stand out more. This could be easily accomplished by adding another (log/process "system") entry which contains only the date and warn tag names.

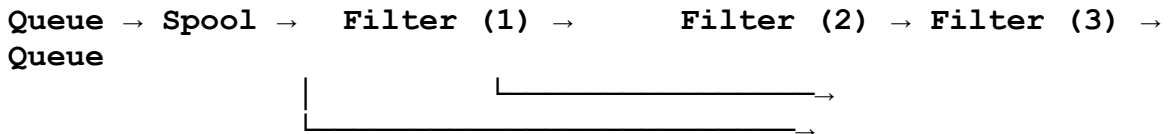
The "system" process is a direct copy of the "System Messages Window" data. Therefore, the text of the warning and informational messages already contain the current time. That is why the sample charon.dat file does not include the "time" tag under the "system" process.

#### 2.4.10 TRANSLATORS Subcommands lprsymbol~

This section describes the Translator functions of programe~.

The translator section has several subcommands which control the loading and operation of translators (filters). This section may seem strangely convoluted and complex, however the 'richness' of the configuration supposedly equates to increased flexibility. You be the judge.

A loadable translator (filter) consists of a 'tiny model' dos 'program' (actually a .BIN file) which gets loaded once. Each filter executes with its own private stack and data segment. Filters manipulate spool files, as follows:



Each spool file has an associated Data file and Tag file. The Tag file contains information about the format of the data file, its

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destination, etc. Filters can alter the data file, the tag file or both. Filters can be arranged in a sequence chain called an XLATE\_LIST. Each filter within the chain is given the opportunity to translate the spool file. The list options determine whether or not all filters operate on the file, or if a successful translation results in premature `bail-out' (shown above as an optional exit from filter (1)).

When a filter is executed, it is passed an argument string (called a load string) which can alter the filter's operation. It is possible to have several filter lists (xlate\_list), with each list specifying the same filter with different load strings. To avoid loading the filter image more than once, a single copy of the code and base data is kept resident, and each loadstring/filter pair is stored as a separate item, called an Xlate\_Use. The Xlate\_list (list of filters) is actually a list of Xlate\_Use's. It sounds worse than it really is.

**XLATE\_LOAD** "filter symbolic name" "binary file name" (1+)

This required subcommand equates a filter symbolic name with a binary load file name. The **binary file name** is the name of a loadable filter module stored in the BIN subdirectory of the master spool directory. If a file name extension is not specified, ".BIN" is the default. You must specify this command once only, for each filter you wish to load.

Example:

```
XLATE_LOAD "text2PostScript" "txt2ps.bin"  
XLATE_LOAD "ASAtoAscii" "asa2asc"
```

**XLATE\_USE** "Use name" "filter symbolic name" (1+)

This required subcommand equates a `use' name with a filter's symbolic name. This command may be specified multiple times, each time a different **use name** is required, however the same **filter symbolic name** may be specified multiple times. This command has one optional subcommand:

**LOADSTRING** "optional loadstring"

This optional subcommand specifies an argument

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string which is to be passed to the filter when it  
begins operation.

Example:

```
xlate_use "text2helvetica" "text2PostScript"  
loadstring "/font=Helvetica"
```

```
xlate_use "text2times" "text2PostScript"  
loadstring "/font=TimesRoman"
```

```
xlate_use "ASAtoASCII" "ASAtoASCII"
```

**XLATE\_LIST** "list name" (1+)

This subcommand assembles a chain of filter `uses' which will operate on print files. The chain is specified via the USE command, which specifies an XLATE\_USE to use. USE command may also be followed by a RESCAN command:

**USE** "Xlate\_Use name" (1+)

This subcommand specifies the name of an XLATE\_USE specification which should be used to process the chain. The USE command has one optional subcommand:

#### **RESCAN**

If this command follows a USE statement, the translation processor will give the following filters a chance to process the file, even if the current filter has already translated it.

Example:

```
XLATE_LIST "do_all_text"  
USE "ASAtoASCII" rescan  
USE "text2times"
```

In this example, the `do\_all\_text' filter chain would apply the `ASAtoAscii' filter to the file (converting ASA fortran carriage control to ASCII). If the file was not in ASA format, the

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filter would not change it. If it were in ASA format, the file would be converted to ascii text, and the translation processor would also apply the `text2times' filter (which would translate the ascii text to PostScript).

See the appendix for a list of supplied translators and their options.

#### 2.4.10 Access Control

The access control file determines which remote users and hosts have access to incoming printers. The server/incoming/map command specifies the name of the access control file (ACF). ACFs reside in the MAPS subdirectory of the master spool directory. See SAMPLE.MAP for an example of an access control file.

The general format of the ACF is as follows:

All blank lines, and lines beginning with semi-colons (;) are ignored.

There is one map entry per line.

Each line takes the form:

<b>USER</b>	<b>SERVER</b>	<b>RE-WRITTEN_NAME</b>
-------------	---------------	------------------------

User can be a literal user name, or one of the following special tokens:

\* Allow any user from the specified host

\*\$b Allow the user if the name is in the bindery of the target server

\*\$bg Same as \*\$b, but also check to see if the user has access to the print queue

\*\$bgr/username If the remote user matches `username' use the name in the re-written name column to perform a \$bg type access check.

The re-written name is used only when a literal exact match exists.

Server can be an internet host name, as passed via the H LPR control file command, or specified in the nodes section (if the source host was a Novell server), Or it can be the literal `\*' meaning all hosts.

There is one special entry which controls remote LPR access to the printer. The username is specified as \$i. The server name is either an IP address, or \*, meaning allow all remote hosts to connect. This entry serves the same purpose as the /etc/hosts.lpd file on a Unix system.

If an access file is specified for an incoming print queue, there must also be a \$i entry in that file to allow remote LPD connections to the print queue.

Example:

```
$i 128.153.4.2 ; allow this host to open a
TCP connection to us
; and name this queue
* omnigate.clarkson.edu ; allow all users on this host
to submit jobs
*$b fuzzy.clarkson.edu ; compare host provided userid
with bindery
; if in the bindery, let em print
*$bg mutzy.clarkson.edu ; same as above, but make sure
the novell account
; has access to this queue
(Queue_User)
*$bgr/bkc * demigod ; translate user bkc from any host
to name
; demigod (ain't it so) and then
see if demigod
; is in the bindery and has access
to this queue
```

## 2.5 Prepare A Boot Disk

The final step in the installation process is the creation of a suitable boot disk. This is extremely site dependent, so I will describe the minimum requirements and what we've done here.

When programe~ begins operation, it needs to access four files:

```
charon.dat  
ycharon.exe  
loader.exe  
config.tel
```

The **charon.dat** file must be in the 'current directory' when programe~ begins operation. Normally the **config.tel** file is also in the current directory. However you may set a DOS environment variable to point to the location of this file.

Example:

```
DOS SET CONFIGTEL="C:\net\config.tel"
```

You must also set the DOS environment variable, **TZ** to the local time zone setting. The TZ variable has the following format:

```
SET TZ=ZZZ[+/-]d[d][111]
```

Where **ZZZ** is the three character string that represents the current time zone, such as 'EST' or 'PST'. **[+/-]d[d]** is a required field containing an optionally signed number with one or more digits. This number is the local time zone's difference from GMT in hours. Positive numbers are West of GMT. **[111]** is an optional three character string that represents the local time zone daylight saving time (PDT, EDT, etc).

Examples:

```
SET TZ=EST5EDT
```

```
SET TZ=MET-1
```

At Clarkson University we use a remote boot Prom to boot many of our PCs, including our gateway machine. The boot disk image



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causes the gateway PC to log in as a user called `Charon'. The personal login script of this account map roots the first network drive to the directory which contains the two configuration files, the program and the log files. It then performs an

```
exit "charon"
```

to begin operation of the gateway.

The login script has this in it:

```
map root *1:=voll:usr\staff\lpr\charon
```

**Charon** refers to charon.bat file, which has the following in it:

```
loader lpr: voll:usr\staff\lpr\charon  
ycharon %1 %2 %3 %4 %5 %6
```

**Loader.exe** is required to allow ycharon.exe to load and run off of your Novell server. Ycharon.exe is an overlaid VROOM executable, which means that it must be open and accessible during operation. Loader's job is to login to the current file server with a userid of `lpr' (in the above example only), perform a map root of the current drive to `voll:usr\staff\lpr\charon' (this example only). When ycharon.exe then runs, it will note that it is already logged into the current server. Note that the userid specified for loader.exe MUST match the userid specified in the charon.dat file for this server.

Your boot disk should work along these lines. You will also have to include appropriate copies of NET, IPX and a packet driver (if that's how your setup works).

If you will not be loading ycharon.exe off of your novell server, then you don't need loader.exe. Simply execute ycharon.exe from a local disk (hard or floppy) with charon.dat and config.tel in the current directory.

The loader.exe program takes the following command line arguments:

```
loader    userid:[password]complete_directory_path
```

Where **password** is the PRINT SERVER password for this server specified in the charon.dat file. If there is no print server password, leave it blank.

The **complete\_directory\_path** is the complete path, including volume, to the charon executables and configuration files.

### Chapter 3. Running progrname~

Begin the operation of progrname~ by `booting' a PC using your previously prepared boot disk. progrname~ should clear the screen and begin writing diagnostic information in the System Messages Window. You may see some rapid screen flashing during the first few seconds of operation as various windows are opened.

At this point you will see a screen similar to that shown in figure 1 of Appendix A. You may switch between windows to view various diagnostic information. The function of each window is described below.

If you do not see the expected results on the screen, press the <ESCAPE> key twice. This should return you to the DOS prompt. In this case, progrname~ is unable to automatically determine where video memory is on the gateway machine.

If the gateway machine has a monochrome monitor, you may need to execute the DOS mode command before running progrname~.

#### **mode bw80**

If, after entering the above command and restarting progrname~, you still do not get the expected results, you may need to manually specify the video buffer address using the -v command line option.

**progrname~ -v b000** (for monochrome displays)

**progrname~ -v b800** (for color displays)

### Command Line Arguments

ycharon.exe accepts the following command line arguments:

-v video\_buffer\_address where video\_buffer\_address is the hexadecimal base address of the video buffer. (see above)

-ems page\_count where page\_count is the number of EMS pages to use as swap area for Charon. This is only valid if you really have EMS.

-ext base\_memory\_address where base\_memory\_address is the decimal base address of extended memory, where charon is to begin

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using it as a swap area. This value may be

-1

which forces Charon to use extended memory instead of automatically detecting it, and tells charon to automatically determine the appropriate base extended memory address.

-c config\_file\_path filename and path specifies an alternate charon.dat

## EMS and Extended Memory Usage

Charon automatically determines which of the two memory types (if either) is available for use. Charon prefers to use EMS memory. If ems is not available it will use extended memory. If neither is available Charon will swap from disk. Swapping from disk is not too bad if you're loading ycharon.exe from your Novell server or from a hard disk. Swapping from floppy disk is pitiful. You may over-ride the memory choice by specifying either -ems or -ext command line options listed above.

## Loader

Use loader.exe if you will be loading ycharon from your Novell server.

Loader.exe takes two command line arguments:

loader userid:[password]path

Where **userid** is the print server userid, **password** is an optional password, and **path** is the FULL path specification pointing to the directory in which ycharon.exe is located.

## 3.1 Handyman Notes - Troubleshooting

Unlike previous versions of charon, this version will attempt to re-attach to a down'ed or crashed Novell server. It isn't perfect, but works much better than the old one. If the server which ycharon is stored on (called the boot server) crashes, Charon will also crash. If the master server crashes (not necessarily the same server as the boot server), charon will also crash (probably).

programe~ is written in the C++ language, it makes heavy use of system memory, and will operate erratically when memory is depleted. Although your gateway machine may have 640K of ram, not all of that will be usable due to

various loaded drivers. If progrname~ operates strangely, crashes, etc, the first thing you should check is the amount of available ram. See the section on the **Task Display** for information on how to determine the available amount of ram. Version version~ of progrname~ has a low-memory detection routine that will write a diagnostic message on the system message window when free memory falls below a pre-determined value (currently 15Kbytes). progrname~ may fail before free memory falls below this point! Read the system.act file carefully for indications of the cause of failure.

If jobs get stuck in the MAILQUEUE or WORKQUEUE, they can be deleted using the Pconsole command. Pconsole can be very helpful in diagnosing problems with outgoing SMTP mail. The queue can be placed on hold, individual jobs can be fed through as desired, etc. One caveat, don't delete a job that is currently being serviced by progrname~.

Networking problems often plague progrname~ users. The first test is to send an ICMP Echo Request (ping) to the gateway address from another system. Often administrators set the myip= value in the config.tel file to something other than they wanted. This results in comments of the type "mail leaves my novell system, but nothing gets delivered". If a ping works, but mail still isn't delivered to your Novell users, you should telnet to port 25 on the gateway and look for a response. The typical Unix command for this operation is:

**telnet gateway\_ip\_address 25**

If the gateway responds, this indicates a possible configuration problem in your SMTP agent.

If mail being sent from Novell to `the outside world' never gets delivered, but stays in the WORKQUEUE, enable the **debug** command under the **mailer** section of charon.dat. Watch to see if progrname~ is able to contact your SMTP agent. Often the mailer agent settings don't match the values in the config.tel file. If you see the message

domain name resolution failed

you **know** you've done something wrong because this version of progrname~ does NOT support domain name lookups.

As a last resort, you may press the **<?>** key on the gateway console and receive a dump of the current TCP control blocks. This information may be helpful to you or to the cutcp-bugs recipient.

### 3.2 Operating the progrname~ Console

progrname~ has several console windows which present important information of a diagnostic nature. The windows are arranged in a circular order. The following keys are recognized:

<+>	Show Next Window
<->	Show Previous Window
<UPARROW>	Scroll Up
<DOWNARROW>	Scroll Down
<PgUp>	Page Up
<PgDown>	Page Down
<LeftArrow>	Scroll Left
<RightArrow>	Scroll Right
<HOME>	Jump to Top of Window
<END>	Jump to Bottom of Window
<ESC>	Exit Program
<?>	Dump TCP socket Info

Each window displays a 'scroll indicator' in the upper left corner of the display. Arrows in the indicator section point to data off screen that may be viewed by pressing the appropriate arrow key.

Pressing the <ESC> key will cause progrname~ to exit. progrname~ will then switch back to the System Message Window and request that the operator press <ESC> a second time. This allows the operator to view closing error messages (if any).

### 3.2 The System Message Window

Appendix A, figure 1 and figure 2 show a typical System Message Window. This window displays information and warning messages.

All error messages will be reported in this window. You may set up a log file to record these messages (see section 2.4.9). This window is approximately 50 lines in size. This allows the operator to page back to previous messages if desired.

### 3.3 The Stream Status Display Window

Appendix A, figure 3 shows a typical Stream Status Display Window. This window is used to present diagnostic information about the internal SYS V streams emulation code.

Internally, programe~ passes data between processes using Messages and Data Blocks. There are a fixed number of Data Blocks of various sizes. The top portion of this window displays information about the Data Blocks.

Although this information is not required for normal daily operation, if you experience problems with your gateway an indication of the number of block allocation refusals could be useful to the program designer in determining the cause of the problem.

The middle portion of this window displays information about Messages.

The bottom portion of this window displays information about Stream Queues. A symbolic representation of each queue and its link to other queues is shown on the left side of the window. The **Count** field indicates the number of Messages enqueued for service by the queue. The **Flags** field indicates if a queue **H**as a service procedure, **N**eeds service, if the queue is **B**locked, if the queue is **E**nabled for service, if the queue is **F**ull, or if the queue is **I**nhibited from being enabled for service. Each queue has a high and low water mark that is used to control the flow of data through the queue.

### 3.4 The Task Display Window

Appendix A, figure 4 shows a typical Task Display Window. Other than the System Message Window, this window is the most useful. This window is normally updated once every three seconds.

programe~ uses a non-preemptive tasking scheme with round-robin scheduling. Each task is either runnable, or sleeping. Tasks may be signaled by receiving data, waking up from an alarm, or by being killed.

The top line of the window displays the number of tasks, the free memory that has **never** been allocated for use by the program, the up time, and the current date and time.

The second line of the window shows the load average (a very rough estimate of how hard the gateway is working), the amount of memory that has been allocated to processes (in bytes), the total Heap memory that has been allocated (including process memory), and the total heap memory that was once used and is now free for allocation. The total free memory is the sum of the heap free memory and the free memory that has never been allocated (displayed on the top line). This sum is not shown in this window.

Subsequent lines of this window display information about each task, one per

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line.

The **ID** field gives the paragraph offset of the task, and is useful in making a distinction between multiple instances of the same task.

The **Description** field gives the name of the task.

The **Cycles** field gives the total number of times that the task has had a chance to run.

The **Usage** field gives an approximate percentage of processor time that has been used by the task. This value is a weighted smoothed sum that is continually updated. It is meant to give a relative indication of which tasks are using the most processor time.

The **Size** field gives the amount of memory (in paragraphs, which is 16 bytes) that is being used by the task. The total of all the Sizes is the process memory displayed on the second line (displayed in bytes). The RTLINK version of progrname~ does not display the size of the task.

The **Signal** field shows the current pending signal (if any) for the task.

The **State** field shows the current state of the task. It will be either Sleeping or Runnable.

Finally, the **Wake** field shows the next wakeup time for a sleeping task. If the task is sleeping but has no wakeup time, it will not wake up until it receives a signal.

Following is a quick description of each of the tasks.

### **3.4.1 The RCONSOLE Task**

The RCONSOLE (remote console) task interfaces the window management code with a telnet session. If Rconsole is not enabled, an Rconsole task will still be created, but it will be only a stub function.

When the Rconsole is enabled and activated, this task is responsible for verifying that the user has access to the remote console facility. Once verified, the remote users screen is updated once per second. During a remote console session you will see the cycles and usage increase for this task. When the remote console session is inactive, this task will be sleeping.

### **3.4.2 The Network Processor Task**

This task is always running and will never sleep. It is responsible for ensuring that the underlying TCP/IP connections are handled properly.

### **3.4.3 The Keyboard Handler Task**

This task accepts keystrokes from the keyboard and from the remote console. It instructs the window manager to switch windows, scroll the screens, etc.

This task also runs the screen saver, when it is enabled. This task will never sleep.

### **3.4.4 The Queue Manager Task**

This task is the main queue manager task for the entire program. It is responsible for polling all Novell queues. It also updates the information displayed in the Queue Manager window. This task determines when it must next be awoken by examining the poll times of each queue and scheduling a wakeup of itself at the appropriate time.

Additionally, various other tasks (mailer, smtp\_deliver) will send wakeup signals to this task when they have completed their work.

### **3.4.5 The FingerD Task**

This task spawns a TCP\_DStream task to listen on the finger daemon TCP port. When it receives a connection it polls the attached Novell servers and returns the requested finger information to the TCP connection.

When a TCP connection is opened, the FingerD task will spawn a clone of itself. The clone will reopen a listening TCP port to handle subsequent connections. The original FingerD task will die when its job is complete.

See section 5. for more information about the FingerD task.

### **3.4.6 The TCP\_DStream Task**

This task interfaces the CUTCP TCP/IP libraries to the internal SYS V streams emulation. Whenever a TCP/IP connection is listening or open, one of these tasks will exist to handle it.

When a TCP\_DStream task is first created, it spawns a TCP Worker task to assist it. Depending on the type of open, the TCP Worker may complete its task quickly (outgoing TCP connections) or may linger waiting for incoming



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connections (listening connections).

### **3.4.7 The TCP Worker Task**

This task assists the TCP\_DStream task in handling TCP connections. For TCP connections opened in listen mode, this task is awoken by the Network Processor task when a connection is established. It then signals the TCP\_DStream task and dies.

For outgoing TCP connections, this task handles any domain name resolution, opens the connection to the remote host, then wakes up the TCP\_DStream task and dies.

### **3.4.8 The SMTPD Task**

This task listens on the SMTP TCP port (25). It waits for incoming SMTP mail messages and processes them accordingly.

This task will sleep until awoken by the TCP\_DStream task. When a new connection is established, the SMTPD task may spawn a clone, depending on the settings of max\_smtpds in the charon configuration file. (See section 2.4.5).

### **3.4.9 The SMTP\_Deliver Task**

This task delivers mail messages to the SMTP agent. It spawns a TCP\_DStream task to obtain a TCP/IP connection. Only one of these tasks should ever be running. You will only see this task when mail is actually being transmitted to the SMTP agent.

### **3.4.10 The TelnetD Task**

This task processes incoming Telnet connections for the Remote Console by translating the Telnet protocol to a data stream which the Remote Console can understand. It spawns a listening TCP\_DStream to listen on the telnet port (23).

This task will only exist if the RConsole feature is enabled.

### **3.4.11 The Mailer Task**

This task moves mail messages from the mailqueues to user mail directories or to the outgoing workqueue. It handles mail list expansion (in version 3.1), and broadcast message deliver. This task will only exist during the actual delivery of mail.

### 3.5 The Object Information Display

This window displays information about internal resources. The Object Information Display (OID) consists of one to three subwindows:

- Class Information** - Displays the class of resources
- Class Items** - Displays a list of objects of the specified class
- Object Information** - Displays object specific information.

The OID displays information about resources used within the program. To switch between the Class Information and Class Items window, use the Left and Right arrow keys. To select an item in the window, use the Up and Down arrow keys, then press Enter. To return from the Object Information window, press <SPACEBAR> or <ESCAPE> (**note:** Escape normally kills the program, however escape will not exit the program when the OID is active). From an RCONSOLE session, you must use <SPACEBAR> to close the Object Information window.

Some useful classes to look at include: Tasks, Xlate\_Loads and Queues. Under Tasks, LPR & LPD display detailed status information.

The object information displayed is specific to the object type, however for the MAILQUEUE, INCOMING and OUTGOING queues, the object information is as follows:

The **Server** field displays the name of the attached Novell server. The **Queue** field displays the name of the associated queue. The **Mode** field displays the mode of the queue. The queue mode will be one of:

<b>Incoming</b>	Incoming Print Queue
<b>Outgoing</b>	Outgoing Print Queue
<b>MailQueue</b>	MailQueue or WorkQueue

The **Dest Host** field displays the destination host name for outgoing queues. It is not useful for incoming or mail queues. The **Dest Printer** field displays the destination printer name for outgoing queues. It is not useful for incoming or mail queues. The **Init** field displays the number of bytes contained in an optional initialization string for incoming and outgoing queues. The **Reset** field displays the number of bytes contained in an optional reset string for incoming and outgoing queues. The **Poll** field

displays the poll frequency in seconds for outgoing/mail queues. The **Nxt Poll** field displays the next poll time for outgoing/mail queues. The **Last Host** field displays the host name of the last user of the queue. For mail queues this will display the host name of the sender. The **Last User** field displays the username of the last user of the queue. For mail queues this will display the user name of the sender. The **Files** field displays the total number of files transferred through the queue. The **Bytes** field displays the total number of bytes transferred through the queue. When the key mode is not idle, the bytes field displays the number of bytes remaining to be transferred through the queue (outgoing) or the number of bytes transferred (incoming). The **Avg Size** field displays the average size of each file/message transferred through the queue. The **Errors** field gives a count of the total number of errors experienced by the queue. The **TrnsTime** field displays the total time spent transferring data through the queue. When the queue is not idle, this field shows the total time spent transferring the current file/message. The **Thrpt** field displays the average throughput in Kbytes/second of the queue. The **Status** field displays the current status of the queue. Values displayed in this field might be:

**Ok**  
**TimeOut** The last operation timed out  
**Held** The queue is currently held  
**Error** General Error Condition

The **Last File** field displays the name of the last field transferred through the queue. For mailqueues, this field shows the name of the last mail process which accessed the queue. Possible processes are:

**Mailer** Mailer Deposited a File into this queue  
**SMTP-In** An incoming SMTP message was last put into this queue  
**SMTP-Out** An outgoing SMTP message was last transferred by this queue

The **Queued** field displays the number of files/messages currently waiting in the queue. The **Servers** field displays the number of servers currently attached to the queue. The **Map Name** field displays the name of an associated Map file (if any). The **Code** field displays the hexadecimal error code of the last error that occurred on the queue (if any). The **LastXfer** field displays the time of the last transfer through the queue. The **Queue Mode** field displays the current mode of the queue. Possible modes are:

<b>Idle</b>	
<b>Opening</b>	Opening a Connection to a remote host
<b>Working</b>	Internally transferring data
<b>Transmitting</b>	Actively transmitting data to a remote host
<b>Receiving</b>	Actively receiving data from a remote host
<b>Closing</b>	Closing a connection

The **Form Name** field displays the name of the last form type transmitted through the queue. This field is blank for mailqueues.

### 3.6 The SMTP Debug Window

Appendix A, figure 6 shows a typical SMTP Debug Window. This window displays information about incoming and outgoing SMTP sessions. An understanding of RFC821 will assist you in determining the cause of any SMTP transfer problems that you may encounter.

## Chapter 4. RConsole - The Remote Console

The RConsole (Remote Console) facility enables system managers to remotely view progrname~ console information via the telnet protocol.

The RConsole process assumes that a remote user will `telnet' to the gateway using a VT100 compatible terminal. The remote user will be required to `log in' to the gateway by entering a userid and password. After a successful login, the remote user may switch screens and view them.

### 4.1 RConsole Installation

Two installation steps are required to enable the RConsole facility.

Add the RCONSOLE command to the charon.dat configuration file.

Create a group on one (or all) of your Novell Servers called **RCONSOLE**. Add remote console users to this group. (Only users may be in this group, not other groups).

### 4.2 Logging in using RConsole

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When you telnet to the progrname~ gateway, you will be presented with a list of attached Novell file servers. The `default' file server is the first one listed.

You will be presented with a login prompt. At this prompt you must enter the Novell userid of a user who is a member of the RCONSOLE group. If that user (or group) is not on the default file server, you may select another server from the displayed list and enter that before the user name in the standard Novell login fashion:

Login: **DRACO/BKC**

You will then be prompted for a password. Enter the password for the previously entered userid. The password will echo with `\*' characters.

During the login process you may press <DELETE> or <BACKSPACE> to erase the previous character, <CTRL-U> to erase the entire line, or <ESCAPE> to abandon the login process.

The Telnet protocol is not overly secure and the password you enter will be transmitted in the clear (the same as any regular unix login). For security considerations, you may wish to create a Novell account which has a station restriction that does not exist. Enter this account into the RCONSOLE group. If a network snooper captures the password, the worst that could happen is that the snooper could remotely control the gateway. He would be unable to login into your novell server due to the station restriction. The progrname~ gateway uses the VerifyBinderObjectPassword call to determine if the password is valid, it does not actually login the user.

### 4.3 Remotely Controlling the Console

After successfully logging in as a remote console operator, you may use the following keystrokes to control the gateway:

- <+> Show Next Window
- <-> Show Previous Window
- <U> Scroll Up
- <D> Scroll Down
- <P> Page Up
- <N> Page Down
- <L> Scroll Left
- <R> Scroll Right
- <H> Jump to Top of Window
- <E> Jump to Bottom of Window

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<Q> Exit Remote Console  
<^X><^X><^X><^X> Reboot the Gateway

Pressing the <ESC> key will not cause progrname~ to quit.

Pressing <^X> four times in a row will cause the gateway to reboot. All files are properly closed before the reboot takes place.

## Chapter 5. The Finger Daemon

The FingerD task allows a remote `finger' of the attached Novell servers. Users must finger the internet address/name of the gateway, not the attached servers. The username specified in the finger command may be:

**blank**  
**A Novell Server Name**  
**A User Name**

Optionally, the string `/a' may be appended to the username to display the network address of users instead of their login time.

Example: My gateway is called Romulus.erc, it is attached to Novell servers Draco and Darius. On a Unix system, I can enter the following commands:

**finger @romulus.erc**

(This will display all users on all attached Novell Servers)

**finger draco@romulus.erc**

(This will display only the users on the Novell server Draco)

**finger bkc@romulus.erc**

(This will display only information about user bkc on any attached Novell server)

**finger bkc/a@romulus.erc**

(This will display information about user bkc on any attached server, and show the station addresses instead of the login time).

## Chapter 6. Configuring Pegasus Mail for use with progrname~<sup>1</sup>

Version 2 may be configured to use progrname~ as a mail gateway. The **PCONFIG** program is used to configure Pmail for use with the progrname~ gateway.

The following installation instructions must be followed for each Novell server that will be running Pmail and progrname~.

[ ] *Log into your Novell Server as Supervisor*

[ ] *Execute the program PConfig*

[ ] *Select Define Clarkson Interface*

[ ] *Enter the Queue Name*

If you followed the instructions outlined in section 2.1, you should enter the name **mailqueue** in the queue name field.

[ ] *Enable the Queue*

Enter the value `Y' in the Enabled field.

[ ] *Set the Preferred Field*

If you are not using an MHS gateway, enter `Y' in the Preferred field. Otherwise, you must decide which gateway will have preference.

[ ] *Set the Use Always Field*

You must decide if you want progrname~ to handle all mail delivery on your Novell Servers. If you want progrname~ to only handle SMTP mail, enter the value `N' in the Use Always Field. Otherwise enter the value `Y' to cause progrname~ to be used for all mail transactions.

[ ] *Set the Server Name Field*

In section 2.2 you obtained an Internet Name for this Novell server. You should enter that Internet Name in the Server Name Field.

---

<sup>1</sup>. Copyright (C) 1991 David Harris, New Zealand

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[ ] *Set the Time Zone Field*

Set this field to the name of the local, current timezone.



## Appendix A.

```
>-V-----System Message Window-----
21:36:19 Info: Found Server DRACO
21:36:19 Info: Found Mail Queue MAILQUEUE
21:36:19 Info: Found Server DARIUS
21:36:19 Info: Found Incoming Queue FOLAS
21:36:20 Info: Found Mail Queue MAILQUEUE
21:36:20 Info: TimeSync: added slave server draco
21:36:20 Info: TimeSync: added slave server darius
21:36:20 Info: Found SMTP_Out Queue WORKQUEUE Poll 10
21:36:20 Info: Found SMTP Incoming Queue draco/MAILQUEUE
21:36:20 Info: Log File Open Deferred for file `voll:usr\staff\bkc\sys_warn.ac

21:36:20 Info: Opened Log File 'voll:usr\staff\bkc\sys_warn.act'
21:36:20 Info: Log File Open Deferred for file 'voll:usr\staff\bkc\sys_info.ac

21:36:21 Info: Opened Log File 'voll:usr\staff\bkc\sys_info.act'
21:36:21 Info: Log File Open Deferred for file 'voll:usr\staff\bkc\smtp.act'
21:36:21 Info: Opened Log File 'voll:usr\staff\bkc\smtp.act'
21:36:21 Info: Created Logger Process system
21:36:21 Info: Created Logger Process system
21:36:21 Info: Created Logger Process smtpout
21:36:21 Info: Created Logger Process mailer
21:36:21 Info: Created Logger Process smtpin
```

Figure 1.

```
>^V-----System Message Window-----
21:36:21 Info: TimeSync: Activated
21:36:21 Info: Deferred Open on Log File 'voll:usr\staff\bkc\sys_warn.act' ok
21:36:21 Info: Deferred Open on Log File 'voll:usr\staff\bkc\sys_info.act' ok
21:36:26 Info: RConsole:: Listening on Telnet Port
21:36:26 Info: Video regs ax=1a00 bx=f1 vmode=3
21:36:26 Info: VideoSubsystem 1 Display 3
21:36:26 Info: Started Charon 3.1
21:36:32 Info: TimeSync: Checking times
21:36:32 Info: TimeSync: Sent RDate request to omnigate
21:36:32 Info: TimeSync: Gateway time changed by 1 seconds.
21:36:33 Info: Time on Server DARIUS changed by 1 seconds.
21:36:41 Info: RConsole Open From 128.153.28.65:7420
21:37:04 Warn: RConsole:: Attempted Login by Non_Console Operator DARIUS/BKC
21:37:05 Info: RConsole Closed
21:37:05 Info: RConsole:: Listening on Telnet Port
21:37:08 Info: RConsole Open From 128.153.28.65:7931
21:37:34 Info: RConsole: User DRACO/BKC Logged In
21:38:20 Info: DRACO/MAILQUEUE Opened MailJob 496
21:38:20 Info: Mailer: DRACO/MAILQUEUE:496 Deliver to user bkc at omnigate.cla
son.edu Class 3 Result 1
21:38:21 Info: DRACO/WORKQUEUE Created Job 256
```

Figure 2.

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```

>-V-----Stream Status Display-----
      Data Block Buffers
Allocations: 102 Deallocations: 102 Refusals: 0 Oversize: 0
-----
      Size Count  (Bytes) Free   Perc  Allocations  Perc  Refused (Bytes)
-----
      64      64   4096   64  100%         52   50%     0   3328
      128     32   4096   32  100%          4    3%     0    512
      256     16   4096   16  100%          1    0%     0    256
      512      8   4096    8  100%         45   44%     0  23040
      1024     8   8192    8  100%          0    0%     0     0
-----
Total      128  24576  128
-----
      Message Block Information
Messages: 120 Free: 120 Allocations: 102 Refusals: 0
-----
      Queue Information
      Name                Count Flags  High Low  Msgs DataBytes
-----
┌ TCP_Down                0  H--E-I 4192 1024  0    0
└ SMTP_Down                0  ----- 4192 1024  0    0
┌ SMTP_Up                  0  H--E-- 4192 1024  0    0
-----

```

Figure 3.

```

>-V-----Task Display Window-----
Tasks: 15 Free Mem: 129792 Up 0 Days 0 Hrs 2 Mins Sat Feb 29 21:39:23 1991
Load : 37% Proc Mem: 28272 Heap Mem Used: 128832 Free: 4880
ID Description Cycles Usage Size Signal State Wake
-----
7af8 TCP_DStream 21 0% 12 None Sleeping
7b05 TelnetD 0 0% 21 None Sleeping
785b Stream Status Display 120 9% 583 None Sleeping 21:39:28
76a3 Task Display 59 22% 380 None Sleeping 21:39:25
7640 TimeSync 11 0% 3 None Sleeping 00:36:33
74c4 TCP_DStream 0 0% 12 None Sleeping
763a TCP Worker 1 0% 58 None Sleeping
746a SMTPD 0 0% 89 None Sleeping
72f0 TCP_DStream 0 0% 12 None Sleeping
7466 TCP Worker 1 0% 58 None Sleeping
72ce FingerD 0 0% 33 None Sleeping
6b5c Queue Manager 17 0% 345 None Sleeping
6b6e Keyboard Handler 2K 1% 6 None Runnable
6b4a Network Processor 2K 5% 3 None Runnable
603f RConsole 119 0% 152 None Sleeping 21:39:24
-----

```

Figure 4.

## **Appendix B. Sendmail Installation Suggestions**

Date: Thu, 25 Apr 1991 10:06:37 EDT  
From: "John M. Wobus" <JMWOBUS%SUVM@clvm.clarkson.edu>  
To: bkc@omnigate.clarkson.edu  
Subject: Configuring sendmail for use with Charon  
cc: Donald E Hanley <sysdeh@cns.cns.syr.edu>

The Charon manual suggests using a Unix system to store and forward mail from the outside world to a Charon gateway and gives a hint as to how to configure MMDF to forward the mail.

We run sendmail, and I was faced with the task of making sendmail do the same thing. I discovered there is no quick, easy solution, but I wrote up what I found out anyway, which might be helpful to anyone else in the same situation. Below is the writeup. You are welcome to insert it in the Charon distribution directory if you think it would be useful.

John Wobus  
Syracuse University

### **CONFIGURING UNIX SENDMAIL FOR USE WITH CHARON GATEWAYS.**

This is an application-note on how to configure the Unix sendmail program so that a Unix system can store and forward mail directed to Novell servers. Some Unix systems use sendmail to handle incoming mail while others use MMDF. The Charon manual gives hints for proper configuration of MMDF, but not for Sendmail.

You need to do this if you use MX records (in the Internet Domain Name System) to route mail destined for the Novell servers through some Unix system that runs Sendmail. The Unix system's job is to receive mail addressed to the Novell server and forward it to the Charon gateway. Without special configuration, the Unix system would reject the mail.

You do not need to do this if you choose to have mail delivered directly to the Charon gateway rather than through a Unix system (that runs sendmail) first. Interposing a Unix system in the path makes some sense if the Unix system is up more of the time and/or has more space for storing queued mail. You do a favor to the systems sending mail to the Charon gateway if you take the mail off their hands sooner rather than later. If the sending system is on the other side of a wide expanse of Internet, then receiving the mail as soon as possible saves some load on the Internet since it doesn't have to deal with repeated retries.

Sendmail configuration files are complex, thus the necessity for this application note. A problem is that different Sendmail configuration files can be quite different from each other, so there is no sure-fire place you can put something and know that it will work. You have to learn just a little about Sendmail and use some common sense to change a typical Sendmail configuration file to forward mail in this fashion.

Disclaimer: I'm no sendmail expert. I'm writing this because I had to learn enough about sendmail to make this work and I thought I'd pass along the knowledge. Thus, this is pretty much all I know: questions to me won't be productive--ask on Usenet. The one thing that I do know is that, depending on your present sendmail.cf file, all this might not work. However, if any sendmail experts see outright errors, I'd appreciate hearing about them.

John Wobus  
Syracuse University  
jmwobus@syr.edu  
August 14, 1991

=====

#### BASICS:

-----

Sendmail is a Unix program which (among other things) takes all incoming mail and dispatches it based upon what it is configured to do. Its configuration resides in a file, typically called "/etc/sendmail.cf". Sendmail is typically called in the process of sending a message. Also, a daemon, started when the Unix system starts, processes incoming mail as well as wakes up every once in a while (typically 30 minutes) to retry a queue of any messages that failed to get through.

The changes outlined below are in the sendmail.cf file. To change it, edit a copy of the sendmail.cf file, put it under the name /etc/sendmail.cf (taking whatever precautions you want to back up the existing file) and stop & restart the daemon.

#### QUICKEST AND DIRTIEST METHOD:

-----

Assuming the Novell server's internet name is

nimbus.state.edu

and the Charon gateway's internet name is

charlie.state.edu

and the sendmail has a mailer configuration called "tcp", then insert the following rule:

```
R$*<@nimbus.state.edu>$* $#tcp$@charlie.state.edu:$1<@nimbus.state.edu>$2
```

(note: lines beginning with "R" are called rules; they have two or three parts separated by blank space; the third part is a comment)  
You can add a succession of these new rules, one for each Novell server.

The place you insert it is important. You insert this under Rule-set 0, i.e., after the line marked:

S0

and before any other lines S1, S2, S25, etc, which mark the beginning of other rule-sets.

You must place the rule just before any other rule that handles the sending of mail to your own domain (if there is such a rule). If there is no such rule, then put it before the rule that sends to the Internet in general. Example of rule that sends to your own domain:

```
R$*<@$.D>$*    $#tcp$@$2.D$:$1<@$2.D>$3    user@host.state.edu
```

(note: this rule assumes that earlier in the sendmail.cf file, there is a macro called D which is defined to be state.edu. This is done with the macro definition:

```
DDstate.edu
```

```
)
```

Example rule that sends to the Internet in general:

```
R$*<@+>$*    $#tcp$@$2$:$1<@$2>$3    user@some.where
```

#### MAILERS:

All the above rules use the string "#tcp" on the assumption that the sendmail.cf file has a mailer configured under the name "tcp". If not, you will have to figure out the name used to configure the mailer for mail sent to Internet sites and use it in place of the string "tcp" in the above rules. Two other sendmail.cf files I inspected used the names "ddn" and "arpa-mailer" respectively. Another one defines one, "localsmtp" for mail to local Internet hosts and "nonlocalsmtp" for other Internet mail.

Mailers are associated with their names & otherwise configured with M statements in the sendmail.cf file. Following is a typical M statement to define a mailer to send & receive Internet mail:

```
Mtcp, P=[IPC], F=mDFMueXLCE, S=14, R=24, A=IPC $h, E=\r\n
```

The thing that determines that the mail is delivered through SMTP is the parameter P=[IPC]. However, the sendmail.cf file probably has more than one mailer name that uses SMTP. The name of the correct mailer is probably something that suggests the Internet. A name involving uucp (or some other non-Internet network) which specifies P=[IPC] is probably a second mailer specification for Internet mail used only for mail routed through some specific set of gateways (e.g. gateways to uucp networks).

#### A SLIGHTLY BETTER METHOD:

I said this is quick and dirty because it ignores sendmail's ability

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to keep definitions in one place, i.e., to define a macro to be the string "state.edu" and avoid scattering that string around rules all over the place. The following rule makes use of a macro called D defined to be "state.edu":

```
R$*<@nimbus.$D>$*   $#tcp$@charlie.$D$: $1<@nimbus.$D>$2
```

#### THE METHOD I USED:

I used a method that localizes the list of servers and gateways using Sendmail's macro and class mechanisms. To do so, I defined a macro and a class for each gateway. The macro is the name of the gateway and the class is the list of servers it serves. I chose the letter "O" as the macro name and the letter "N" as the class name. Unfortunately, you have to choose single upper-case letters for these names and have to make sure you get unused letters by searching through your sendmail.cf file for other definitions.

Assume charlie.state.edu is the server for nimbus.state.edu, nullo.state.edu, and natural.state.edu

In the definitions section of the sendmail.cf file (near the top):

```
DOcharlie  
CNnimbus nullo natural
```

We assume the following appears somewhere:

```
DDstate.edu
```

In rule-set 0 section (just before the rules that deliver other Internet mail within state.edu):

```
R$*<@=$N.$D>$*   $#tcp$@$O.$D$: $1<@$2.$D>$3   user@novell-server
```

#### SUBDOMAINS:

My site is now avoiding subdomains so I got to avoid figuring out how to make Sendmail handle them. My guess is that you can take any of the rules above and substitute charlie.cc for charlie, nimbus.cc for nimbus, etc. as long as you do it for all the rules and definitions.

#### A VERY LITTLE ABOUT SENDMAIL CONFIGURATION:

A rule-set is scanned in order.

The first part of each rule is an expression which can match addresses.

The second part of each rule is an expression which formats how it is rewritten.

Rule-set zero's job is to take a weird form of the envelope's recipient address (with angle brackets around the "@" sign and recipient host,

e.g. jjdoe<@host.state.edu>) and decide where to send it and what recipient address to put on the envelope as it sends it.

Statements:

Da... defines a macro so \$a represents a particular token.

Ca... .. defines a class so \$=a represents any token in the class

Sn starts rule-set n.

R... .. is a rule.

Mxxx ... defines mailer "xxx".

Matching (first part of rule):

\$\* matches any number of tokens.

\$+ matches one or more tokens.

\$=a matches any token in class a (defined earlier by Ca...).

\$a (a:alpha) matches the token represented by macro a (defined earlier by Da...).

other characters (e.g. ><@abcde...) match themselves.

Formatting (second part of rule):

\$1 inserts the first match from first part (\$\*, \$+, or \$=x)

\$2 inserts the second match

\$3 inserts the third match, etc

\$a (a:alpha) inserts the text of a macro a (defined earlier by Da...)

other characters are simply inserted

\$#xxx\$@aaaaa\$:bbbb is a special kind of 2nd part which tells sendmail to send the mail through mailer "xxx" to aaaaa using bbbbb as the recipient address on the envelope. Note that bbbbb is still in the weird syntax, e.g. jjdoe<@state.edu>

MORE ON LEARNING SENDMAIL:

If you must learn sendmail, you probably want to be familiar with RFC822 header format and with SMTP protocol. References for sendmail are the sendmail man page, the sendmail operations guide (in the Unix system manager's manual for Unix's that have sendmail) and the book called "Unix System Administration Handbook" by Evi Nemeth, Garth Snyder, and Scott Seebass; Prentice Hall, 1989.

In trying to figure out how to write these rules, I got nowhere until I started using sendmail with the -bt option to try things.

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**Appendix C - Available Packet Drivers**

**(NOTE:** Clarkson University no longer distributes nor maintains 'The Clarkson Packet Driver Collection'. The drivers were obtained by the 'author' who is no providing commercial support. His comments are included here for your convenience. This should not be construed as approval or recommendation nor marketing of his products by Clarkson, etc etc..)

Crynwr Software sells support to packet driver users.

This is what support includes:

- o The assurance that the drivers will continue to be improved,
- o New packet driver releases automatically mailed to you,
- o Input into future packet driver developments.
- o Answers to questions on the phone to one person or an alternate,
- o Answers to questions emailed by anyone at your site.

Number of adapters	Price year-long contract
1-64	\$100
65-499	\$1.50/adapter
500-1499	\$1.00/adapter
1500-	\$0.80/adapter

If you're investigating packet drivers, and are not sure you are going to use them for a whole year, you may want to purchase a one month support contract for a flat \$100.

We can accept checks, purchase orders, or plastic (VISA/MC). We accept orders via phone, FAX, or email. We're a small company, so checks are preferable. Prices subject to change without notice.

Crynwr Software  
11 Grant St.  
Potsdam, NY 13676  
info@crynwr.com  
315-268-1925 voice/FAX



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Drivers in the Crynwr Collection:

3C501 3COM 3C501.  
3C503 3COM 3C503.  
3C505 3COM 3C505.  
3C507 3COM 3C507.  
3C523 3COM 3C523.  
AR450 Telesystems SLW ARLAN 450.  
ARCETHER ARCNET that simulates an Ethernet driver.  
ARCNET ARCNET.  
AT&T AT&T Ethernet and Starlan.  
AT&T\_LP AT&T LanPACER/StarStation.  
DAVIDSYS David Systems Inc Ether-T.  
DE600 D-Link Pocket LAN Adapter.  
DEPCA Digital Equipment DEPCA.  
EN301 Multitech EN-301.  
ETHERSL SLIP that emulates an Ethernet driver  
ETHIIE ICL EtherTeam16 (formerly Nokia Data Ethernet Iie).  
EXP16 Intel EtherExpress.  
EXPRESS Mitel Express ISDN adapter.  
HPPCLAN HP EtherTwist.  
IBMTOKEN IBM Token Ring Adapter.  
IPXPKT Novell IPX code (IP over IPX).  
ISOLAN BICC Isolan 4110-0.  
ISOLINK BICC Isolan 4110-2/3.  
LOCALTLK Apple LocalTalk PC Card, Sun/TOPS FlashCard.  
NB NetBIOS.  
NCRET105 NCR ET-105.  
NE1000 Novell NE1000.  
NE2 Novell NE/2.  
NE2000 Novell NE2000.  
NI5010 Interlan NI5010.  
NI5210 MICOM-Interlan NI5210.  
NI6510 Racal/Interlan NI6510.  
NI9210 MICOM-Interlan NI9210.  
NTI16 NTI 1002/DP-16.  
SLIP8250 SLIP driver using IBM-PC 8250.  
TIARA Tiara LANcard/E.  
UBNICPC Ungermann-Bass PC/NIC.  
UBNICPS2 Ungermann-Bass NIC-PS/2.  
WD8003E Western Digital WD-8003e.

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Crynwr Software distributes supported drivers only. You can get unsupported drivers from the following locations.

Mail:

Columbia University distributes packet drivers by mail. The exact terms and conditions have yet to be worked out, please call (212) 854-3703 for ordering information, or write to: Kermit Distribution, Dept PD; Columbia University Center for Computing Activities; 612 West 115th Street; New York, NY 10025 or send e-mail to [kermit@watsun.cc.columbia.edu](mailto:kermit@watsun.cc.columbia.edu) (Internet) or [KERMIT@CUVMA](mailto:KERMIT@CUVMA) (BITNET/EARN).

FTP/email:

The packet driver collection has its own directory devoted to it, [pd1:<msdos.pktdrvr>](ftp://pd1:msdos.pktdrvr). The drivers are there, along with many free programs that use the packet drivers.

SIMTEL20 files are also available from mirror sites [OAK.Oakland.Edu](http://OAK.Oakland.Edu), [wuarhive.wustl.edu](http://wuarhive.wustl.edu), [ftp.uu.net](http://ftp.uu.net), [nic.funet.fi](http://nic.funet.fi), [src.doc.ic.ac.uk](http://src.doc.ic.ac.uk) or [rana.cc.deakin.oz.au](http://rana.cc.deakin.oz.au), or by e-mail through the BITNET/EARN file servers.

Modem:

If you cannot access them via FTP or e-mail, the packet drivers are also available for downloading from Detroit Download Central (313) 885-3956. This is a subscription system with an average hourly cost of 17 cents. It is also accessible on Telenet via PC Pursuit and on Tymnet via StarLink outdial.

--

-russ <[nelson@crynwr.com](mailto:nelson@crynwr.com)> I'm proud to be a humble Quaker!

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**Appendix D. -- How to Interface with prognam~**

This section details how users can submit and retrieve jobs from prognam~. You may wish to read it to understand how prognam~ works. For the most part, its targeted towards developers of user interfaces/agents (such as David Harris and Pmail).

## **Mail Delivery**

prognam~ delivers mail to users via the old Novell SYS:MAIL directory system. Most users have a directory in the SYS:MAIL directory of their server with a directory name equal to the hex representation of their object id. For example, the Supervisor's mail directory is

**SYS:MAIL\1**

prognam~ deposits incoming messages, one per file, in the target mail directory. File names have the form

**BC#####.CNM**

where ##### represents a hexadecimal number (equal to the number of ticks since midnight on the day of delivery). This format may change in the future. However to retain compatibility with Pegasus Mail, only the file name (not the extension of .cnm) will change.

There is no easy way to control the delivery location of mail messages. A person could create an alias entry for every user on their system, and direct the alias towards a particular user. This would result in all messages being delivered to one mail directory.

Incoming messages are stored in 'Mail Normal Form'. (I just made that name up). Basically that means RFC822 format messages created by SMTP based mail agents (including Pmail). Every line of text ends with a single **<CR><LF>** pair. There is no trailing **^Z** on the file.

## Mail Submission

All mail that is to be delivered by programe~ must be deposited into the MAILQUEUE in a special form. Submission is accomplished using Queue Services API calls.

The format of deposited messages is:

Header String

-----

Destination Address List

-----

End of List Marker

-----

Mail Normal Form Message (RFC822 compliant)

The **Header String** is

\$\$<CR><LF>

The **Destination Address List** is a list of recipients, one per line. The form of each address is

User@node.domain<CR><LF>

where node can be a local Novell file server name, or an internet name.

The **End of List Marker** is a single line consisting of only:

<CR><LF>

Only one message may be submitted per queue job. The number of recipients is limited only by the operating memory of the gateway itself. At least 200 addresses can be accommodated given 20K of free RAM at the time of message processing.

**Important** programe~ only recognizes Job Type 101 as a valid mail message. Any other Job Type will be discarded. This inhibits users from using Nprint or Capture to submit messages to the Mailqueue. Imagine what a binary graphics file would do to programe~'s address parser!

## Sample Message

```
$$
recipient1@node.node.domain
recipient2@novell_server1

Date:      15 Aug 91 06:44:19 GMT
From:      "Marcus Welby" <mw@novell_server2.domain>
To:       recipient1@node.node.domain,
          recipient2@novell_server1.domain
Subject:   Hi there test message
```

And this is the body of the message

## Caveats

programe~ does not look at the text of the message. If your program improperly formats the From: field, or the To: field, programe~ won't fix it.

programe~ tries to be smart about handling `chatty' addresses in the recipient list. A chatty address is in the form:

**"Some long user garbage" actual\_user@realhost.domain**

However, you'd do programe~ a favor if you sent only the actual user address in the recipient list.

The From: address and To: (and CC:, Bcc:) fields in the header of outgoing messages SHOULD be completely normalized internet addresses. You have no way of knowing if one or more recipients is forwarding his/her mail to an internet site. If this happens, and the user attempts to reply to an address thats in `short form' (such as the second address in the recipient list of the example message), the reply won't get delivered. Its ok to have short form addresses in the recipient list, programe~ matches the host name to both the Novell name list, as well as the internet name list.

## **Appendix E - UPGRADING from a Previous Version**

There are many installation changes between this version and previous ones. Most of the changes involve the master spool directory and its contents. You probably won't need to alter any Pconsole settings during the upgrade process unless you are adding print capability.

The FingerD is disabled by default in this version. To enable it, include the fingerD command in the charon.dat file.

## Appendix F - Loadable Translators

programe~ supplies several loadable translators that may be useful. The source-code for these translators is also included, in the src subdirectory of the .zip distribution. If you improve or generate a new filter, please share it with others.

**filtnone** - This filter does nothing. It displays its arguments on the system console, then exits. Its purpose is to demonstrate the minimum coding required to make a filter work.

**lf2crlf** - This filter converts <LF> to <CR><LF>. It is useful when sending text from a Unix system to a dot-matrix or daisy wheel printer. Most Unix systems send only a <LF> as a record terminator. If your printouts head off the page, you probably need this.

**txt2ps** - This filter converts text into PostScript(TM). Incoming text may be <LF> only or <CR><LF>. This filter converts multiple copies into a PostScript /#copies command, then sets the number of copies to one.

If the loadstring "-nobanner" is supplied, this filter will turn off the Print Banner flag.

This filter could use a lot of improvement, the ability to generate PostScript banner pages, select fonts, pitch and orientation would be nice. Volunteers?

**tagchg** - This is another filter that could use some improvement. It allows the general setting and clearing of values within the tag file. See tagvalue.h for valid tagnames that can be set or cleared, and their values.

Currently this version works only with numeric values. The format of the loadstring is:

"<tn op val>[, <tn op val>] .."

There TN is a tag name, OP is an operation, and val is the value to apply to the operation.

Valid operations are:

&, =, | (standard C)

**prt2mail** - This filter converts incoming text into a mail message and hands it to the mailer for processing. Be careful when using this one. Also, maintain tight control over who has access to the queue for which this

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applies.

The format of the input file is specified in the prt2mail.c file.

We use the following setup:

```
server      draco
  outgoing  "prt_mail_queue" ; the novell queue name
  host      draco
  printer   mailqueue ; any valid incoming queue
  will do
  translate prt2mail
```

The prt2mail filter will forcefully redirect the output body into a special spool to mail terminator (job type), it is not actually sent to the mailqueue.



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